

# MACHINE LEARNING MEETS AUTOMATED REASONING: EXPLAINABILITY, FAIRNESS, ROBUSTNESS AND MODEL LEARNING

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November 2020

## Context – my team's recent & not so recent work...

**SAT Solving**  
(Clause learning,  
UIPs, ...)

**Quantification & CEGAR**  
(QBF, QMaxSAT, etc.)

**Function Synthesis**  
(Min DNF cover, ...)

**Inconsistency**  
(MUS, MCS, etc.)

**Certification of  
Reasoners**

**Model Checking,  
Synthesizing Invariants,  
ATPG, Reconfiguration**

**Optimization**  
(MaxSAT, MinSAT,  
PBO, WBO, etc.)

**Propositional Encodings,  
Backbones, Autarkies,  
Minimal models, etc.**

**Enumeration**  
(MUSes, MCSes, etc.)

**Proof Systems**  
(DRMaxSAT, etc.)

**Primes, Abduction,  
DLs, etc.**

## Context – new area of research, since 2018...

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Explainability &  
Interpretability in ML

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Enumerative  
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Understanding how to  
apply AR & FM in ML !

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# Recent & ongoing ML successes



<https://en.wikipedia.org/wiki/Waymo>

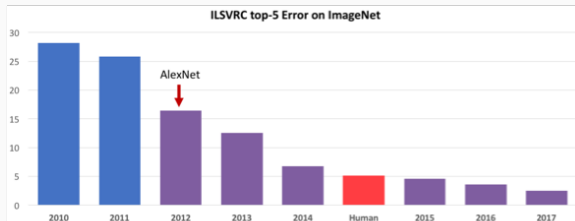


AlphaGo Zero & Alpha Zero



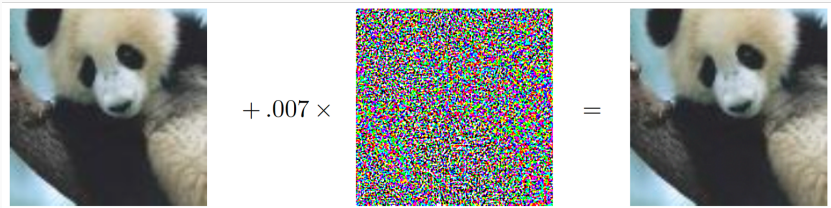
[https://fr.wikipedia.org/wiki/Pepper\\_\(robot\)](https://fr.wikipedia.org/wiki/Pepper_(robot))

## Image & Speech Recognition



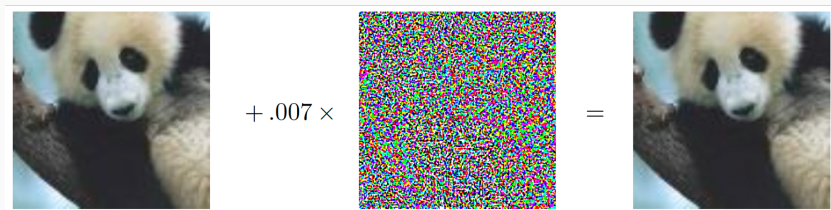
[http://gradientscience.org/intro\\_adversarial/](http://gradientscience.org/intro_adversarial/)

# But ML models are brittle — adversarial examples



Goodfellow et al., ICLR'15

## But ML models are brittle — adversarial examples



Goodfellow et al., ICLR'15



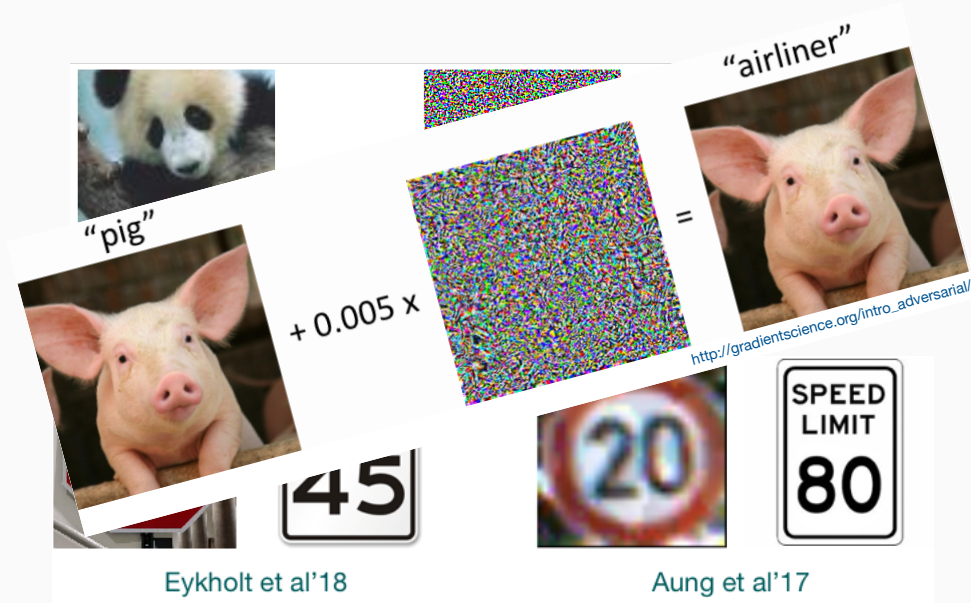
Eykholt et al'18



Aung et al'17



But ML models are **brittle** — adversarial examples





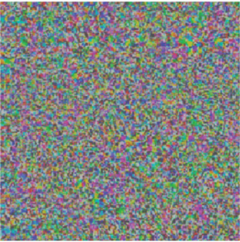
# Adversarial examples can be very problematic

Original image



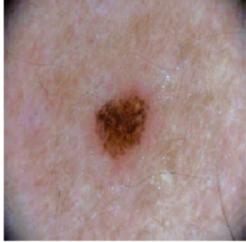
+ 0.04 ×

Adversarial noise



=

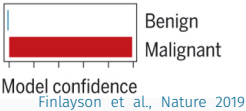
Adversarial example



Dermatoscopic image of a benign melanocytic nevus, along with the diagnostic probability computed by a deep neural network.

Perturbation computed by a common adversarial attack technique.

Combined image of nevus and attack perturbation and the diagnostic probabilities from the same deep neural network.



## Also, some ML models are interpretable

decision|rule lists|sets  
decision trees; ...

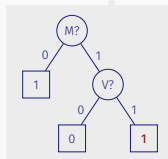
Ex.	Vacation (V)	Concert (C)	Meeting (M)	Expo (E)	Hike (H)
$e_1$	0	0	1	0	0
$e_2$	1	0	0	0	1
$e_3$	0	0	1	1	0
$e_4$	1	0	0	1	1
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$e_6$	0	1	1	1	0
$e_7$	1	1	0	1	1

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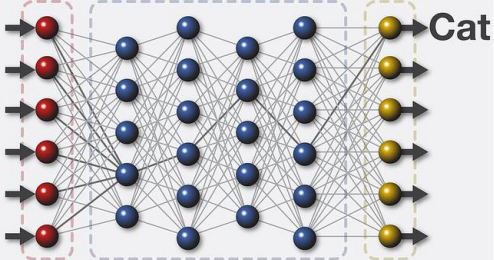
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if  $\neg$ Meeting then Hike  
if  $\neg$ Vacation then  $\neg$ Hike

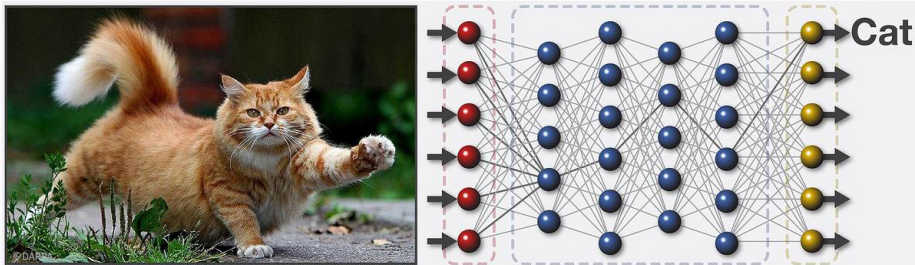
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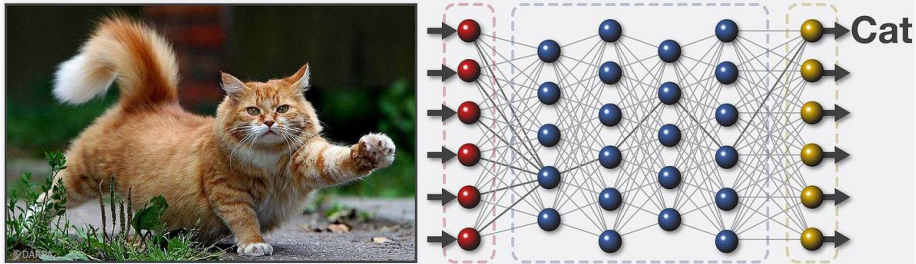


But other ML models are **not** (interpretable)...



Why does the NN predict a cat?

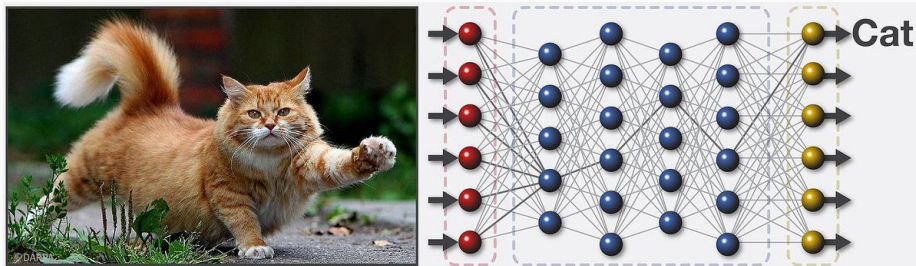
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Why does the NN predict a cat?

Which features matter?

But other ML models are **not** (interpretable)...



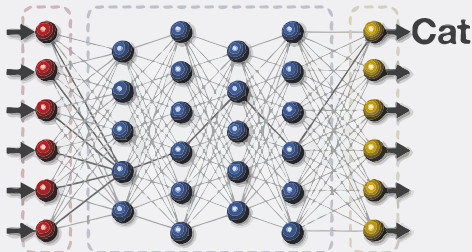
Why does the NN predict a cat?

Which features matter?

Are there general explanations??

# What is eXplainable AI (XAI)?

## Machine Learning System



**This is a cat.**

**Current Explanation**

**This is a cat:**

- It has fur, whiskers, and claws.
- It has this feature:



**XAI Explanation**



**REGULATION (EU) 2016/679 OF THE EUROPEAN PARLIAMENT AND OF THE COUNCIL**

**of 27 April 2016**

**on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation)**

(Text with EEA relevance)

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PRIVACY \ AI & WORLD \ ETHICS

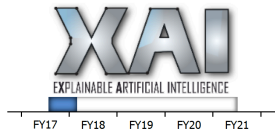
TheVerge.com

### A new bill would force companies to check their algorithms for bias

By Aid Robertson | @whodunnarchy | Apr 10, 2018, 3:52pm EDT

Algorithmic Accountability Act

## Explainable Artificial Intelligence (XAI)



David Gunning  
DARPA/I2O  
Program Update November 2017



# Why XAI?

REGULATION (EU) 2016/679

on the protection of natural persons with regard to the processing of personal data and on the free movement of such data

In order to trust deployed AI systems, we must not only improve their robustness,<sup>5</sup> but also develop ways to make their reasoning intelligible. Intelligibility will help us spot AI that makes mistakes due to distributional drift or incomplete representations of goals and features. Intelligibility will also facilitate control by humans in increasingly common collaborative human/AI teams. Furthermore, intelligibility will help humans learn from AI. Finally, there are legal reasons to want intelligible AI, including the European GDPR and a growing need to assign liability when AI errs.

THE COUNCIL

Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data (General Data Protection Regulation)

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TheVerge.com

Companies to check their

Algorithmic Accountability Act

Intelligence (XAI)

Weld & Bansal, CACM, Jun'19  
October 2017



  
Search

European Commission > Strategy > Digital Single Market > Reports and studies >

Digital Single Market

REPORT / STUDY | 8 April 2019

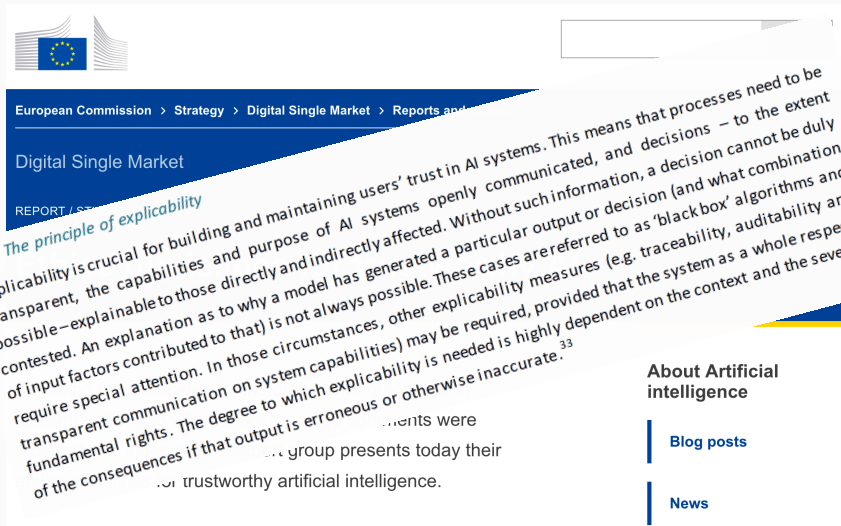
## Ethics guidelines for trustworthy AI

Following the publication of the draft ethics guidelines in December 2018 to which more than 500 comments were received, the independent expert group presents today their ethics guidelines for trustworthy artificial intelligence.

### About Artificial intelligence

[Blog posts](#)

[News](#)



The screenshot shows a webpage from the European Commission. At the top left is the European Union flag. Below it is a navigation menu with the following items: European Commission > Strategy > Digital Single Market > Reports and documents. The main header area contains the text 'Digital Single Market' and 'REPORT / STUDY'. The main content area features a blue bullet point followed by the section title 'The principle of explicability'. The text below this title discusses the importance of explicability for building trust in AI systems, mentioning that processes need to be transparent and that decisions should be explained to those affected. It also notes that some cases are referred to as 'black box' algorithms and that explicability measures like traceability, auditability, and transparency are required. The text is partially obscured by a white, tilted rectangular overlay. On the right side of the page, there is a section titled 'About Artificial intelligence' with two sub-sections: 'Blog posts' and 'News', each preceded by a vertical blue line.

European Commission > Strategy > Digital Single Market > Reports and documents

Digital Single Market

REPORT / STUDY

- **The principle of explicability**

Explicability is crucial for building and maintaining users' trust in AI systems. This means that processes need to be transparent, the capabilities and purpose of AI systems openly communicated, and decisions – to the extent possible – explainable to those directly and indirectly affected. Without such information, a decision cannot be duly contested. An explanation as to why a model has generated a particular output or decision (and what combination of input factors contributed to that) is not always possible. These cases are referred to as 'black box' algorithms and require special attention. In those circumstances, other explicability measures (e.g. traceability, auditability and transparent communication on system capabilities) may be required, provided that the system as a whole respects fundamental rights. The degree to which explicability is needed is highly dependent on the context and the severity of the consequences if that output is erroneous or otherwise inaccurate.<sup>33</sup>

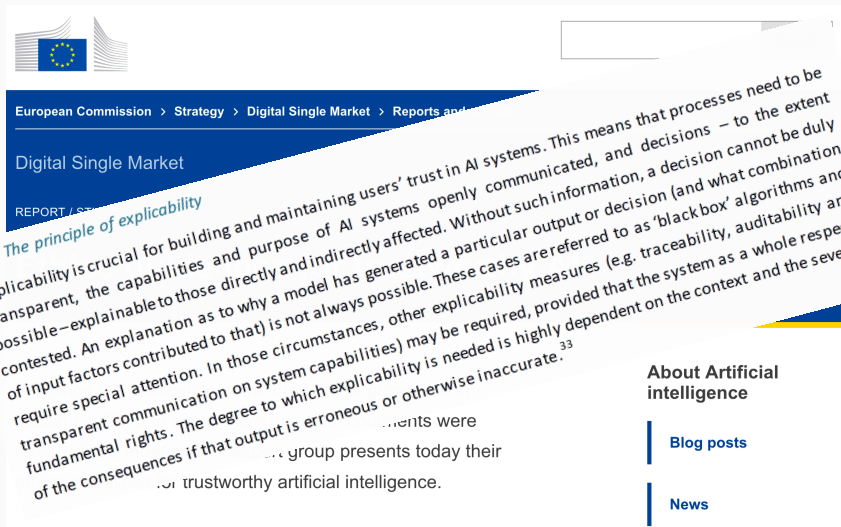
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- Blog posts
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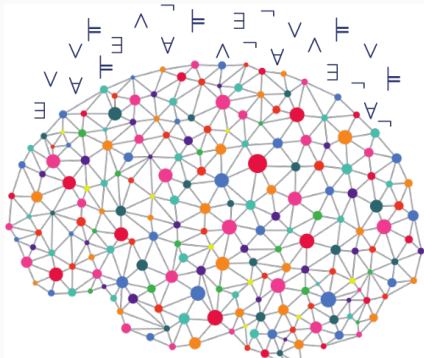
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**About Artificial intelligence**

- Blog posts
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& hundreds of recent papers!

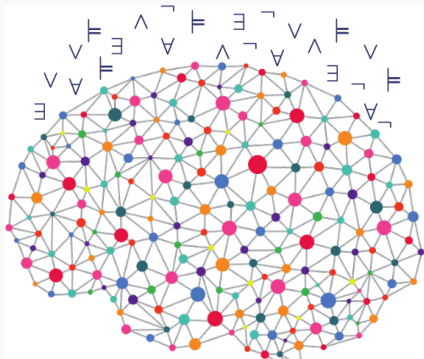




“Combining machine learning with  
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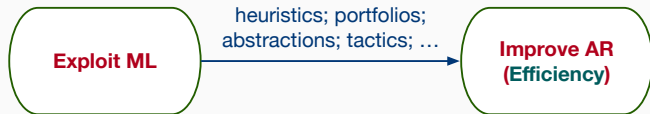
M. Vardi, MLmFM'18 Summit

# ML vs. AR – among today's grand challenges?

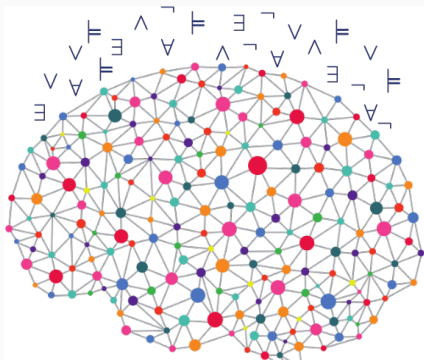


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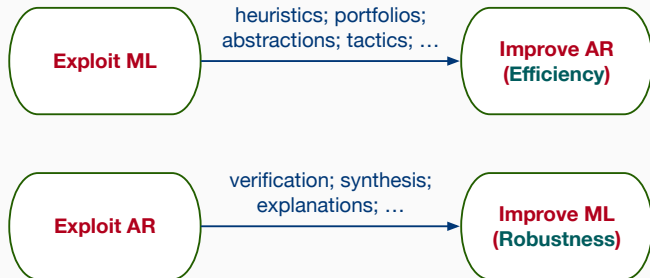


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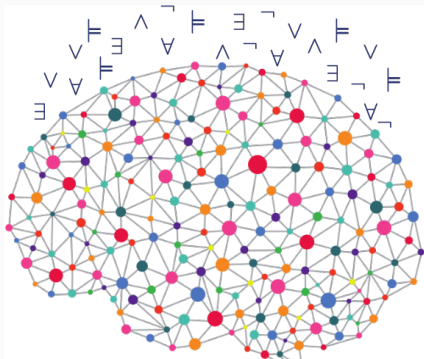


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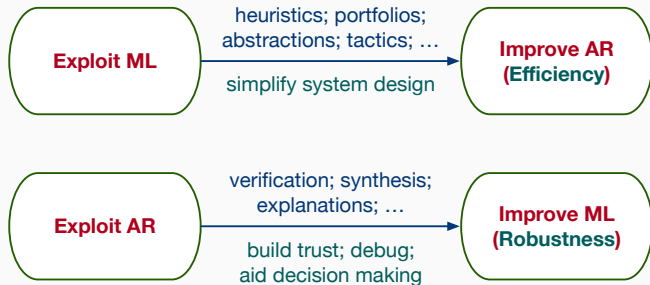


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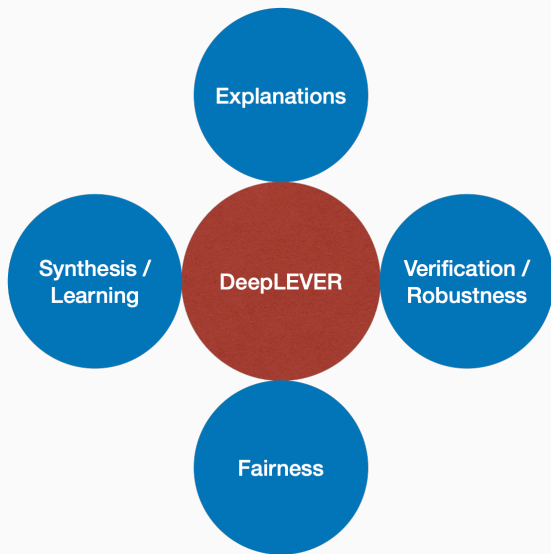


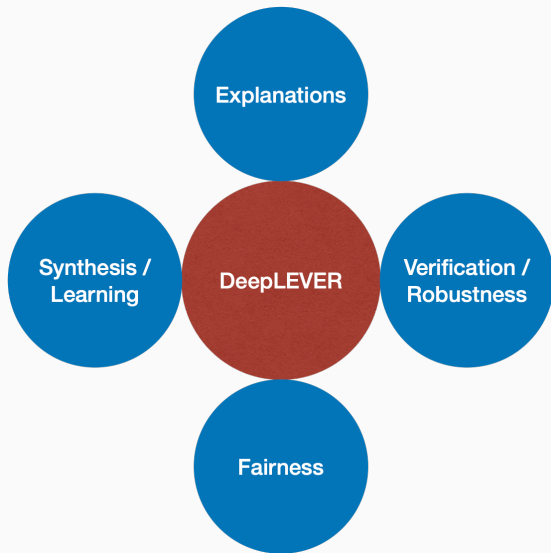
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## ANITI's DeepLEVER chair – our current work

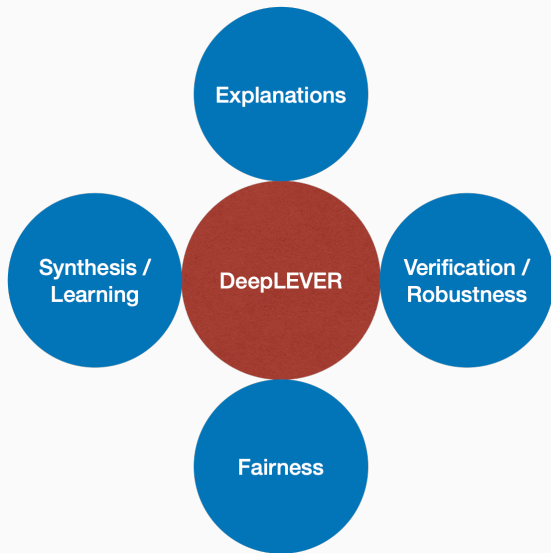




## Explanations

- What is a **rigorous** explanation?
- Which explanations to compute?
- Computing **rigorous** explanations
- Assessing heuristic explanations
- Heuristic explanations (with guarantees)
- **Tractable** explanations
- *High-level* explanations?
- ...

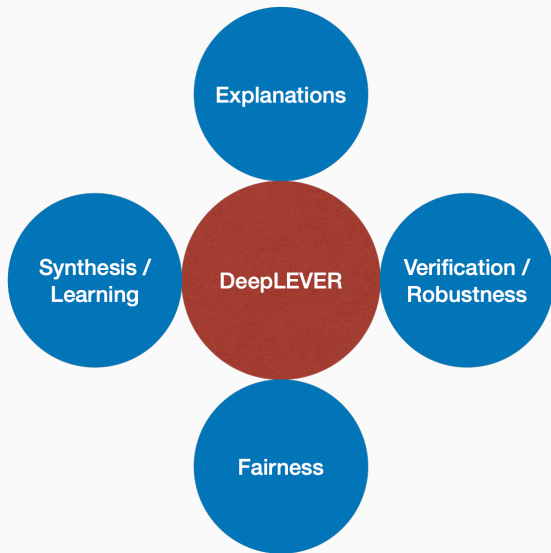
[INM19a, INM19b, INM19c, Ign20, MGC<sup>+</sup>20]



## Synthesis/Learning

- Learning ML models can be cast as a function synthesis problem
  - Learning optimal decision trees and sets
  - Can conceivably exploit constraint/logic based methods to synthesize **any** ML model
    - Scalability is a known issue!
- What about synthesis for **robustness**?
- What about synthesis for **fairness**?

[NIPM18, IPNM18, YISB20, HSHH20]

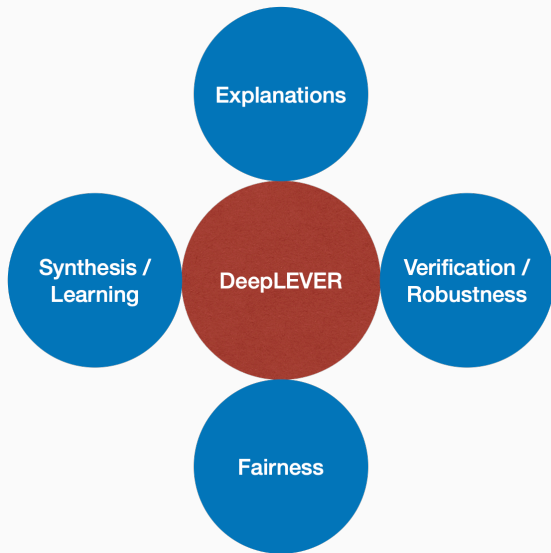


## Fairness

- Which fairness criteria to use?
- Dataset bias vs. model fairness
- Links with [explainability](#)
- Links with [robustness](#)

[ICS<sup>+</sup>20]





## Verification/Robustness

- More efficient reasoning tools
  - E.g. more efficient NN reasoning?
- More effective/compact constraint-based encodings
- Alternatives to neural networks
  - Binarized NNs
  - Extensions of BTs, (D)RFs, etc.

# Today's lecture

- Part #1: Preliminaries
  - Logic-based representations of ML models
- Part #2: Explainability
  - Formal explanations vs. heuristic explanations
  - Tractable explanations
  - Duality in explanations
- Part #3: Fairness
  - First inroads into applying formal methods in fairness
- Part #4: Learning (interpretable models)
  - Learning decision sets (DSs) & decision trees (DTs)
- Part #5: Robustness (brief comments)
  - Applying formal methods in validating robustness of ML models

Part 1

**Preliminaries**

Classification Problems in ML

Logic Overview

Logic Encodings of ML Models

# Classification problems

- Set of features  $\mathcal{F} = \{1, 2, \dots, n\}$ , each taking values from a domain  $D_i$ 
  - Features can be categorical or ordinal, discrete or real-valued
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- Each  $\mathbf{v} \in \mathbb{F}$  is also represented as a set of literals,  $\mathcal{C}_{\mathbf{v}} = \{(x_i = v_i) | i \in \mathcal{F}\}$ 
  - For boolean features,  $x_i = 0$  represented by  $\neg x_i$  and  $x_i = 1$  represented by  $x_i$



Classification Problems in ML

Logic Overview

Logic Encodings of ML Models

# Entailment

- Let  $\varphi$  represent some formula, defined on feature space  $\mathbb{F}$ , and representing a function  $\varphi : \mathbb{F} \rightarrow \{0, 1\}$
- Let  $\tau$  represent some other formula, also defined on  $\mathbb{F}$ , and with  $\tau : \mathbb{F} \rightarrow \{0, 1\}$

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- An example:
  - $\mathbb{F} = \{0, 1\}^2$
  - $\varphi(x_1, x_2) = x_1 \vee \neg x_2$
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- Let  $\varphi$  represent some formula, defined on feature space  $\mathbb{F}$ , and representing a function  $\varphi : \mathbb{F} \rightarrow \{0, 1\}$
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- Another example:
  - $\mathbb{F} = \{0, 1\}^3$
  - $\varphi(x_1, x_2, x_3) = x_1 \wedge x_2 \vee x_1 \wedge x_3$
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- For non-boolean feature spaces, we let  $\varphi_c$  denote the predicate  $\varphi(\mathbf{x}) = c$ , i.e.  $\varphi_c(\mathbf{x}) \in \{0, 1\}$

# Prime implicants & implicates

- A **conjunction** of literals  $\pi$  (which will be viewed as a set of literals where convenient) is a **prime implicant** of some function  $\varphi$  if,
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- A **disjunction** of literals  $\rho$  (also viewed as a set of literals where convenient) is a **prime implicate** of some function  $\varphi$  if
  1.  $\varphi \models \rho$
  2. For any  $\rho' \subsetneq \rho$ ,  $\varphi \not\models \rho'$

## Recap tools of the trade

- **SAT**: decision problem for propositional logic
  - Formulas most often represented in CNF
  - There are optimization variants: MaxSAT, PBO, MinSAT, etc.
  - There are quantified variants: QBF, QMaxSAT, etc.
- **SMT**: decision problem for (decidable) fragments of first-order logic (**FOL**)
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- **MILP**: decision/optimization problems defined on conjunctions of linear inequalities over integer & real-valued variables
- **CP**: constraint programming
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- Background on SAT/SMT:
  - <https://alexeyignatiev.github.io/ssa-school-2019/>
  - <https://alexeyignatiev.github.io/ijcai19tut/>

Lecture on SAT &  
SMT assumed.  
See links below.

Classification Problems in ML

Logic Overview

Logic Encodings of ML Models

# Rules with ordinal features

- Example ML model:

Features:  $x_1, x_2 \in \{0, 1, 2\}$  (integer)

Rules:

IF  $2x_1 + x_2 > 0$  THEN predict  $\oplus$

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  - A formalization:

$$y_p \leftrightarrow (2x_1 + x_2 > 0) \wedge y_n \leftrightarrow (2x_1 - x_2 \leq 0) \wedge (y_p) \wedge (y_n)$$

... and solve with **SMT** solver

$\therefore$  There exists a model iff there exists a point in feature space yielding both predictions



# Decision sets

- Example ML model:

Features:  $x_1, x_2 \in \{0, 1\}$  (boolean)

Rules:

IF	$x_1 \wedge \neg x_2 \wedge x_3$	THEN	predict <input checked="" type="checkbox"/>
IF	$x_1 \wedge \neg x_3 \wedge x_4$	THEN	predict <input type="checkbox"/>
IF	$x_3 \wedge x_4$	THEN	predict <input type="checkbox"/>

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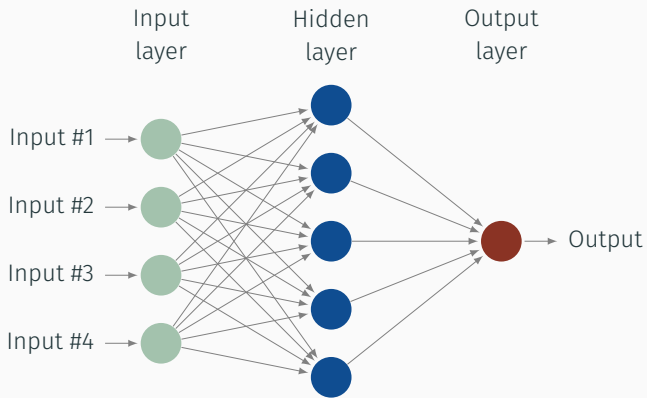
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- A formalization:

$$\begin{aligned}y_{p,1} &\leftrightarrow (x_1 \wedge \neg x_2 \wedge x_3) \wedge \\y_{n,1} &\leftrightarrow (x_1 \wedge \neg x_3 \wedge x_4) \wedge \\y_{n,2} &\leftrightarrow (x_3 \wedge x_4) \wedge (y_p \leftrightarrow y_{p,1}) \wedge \\&(y_n \leftrightarrow (y_{n,1} \vee y_{n,2})) \wedge (y_p) \wedge (y_n)\end{aligned}$$

... and solve with **SAT** solver (after clausification)

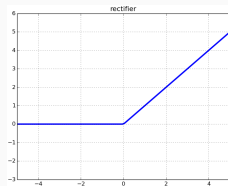
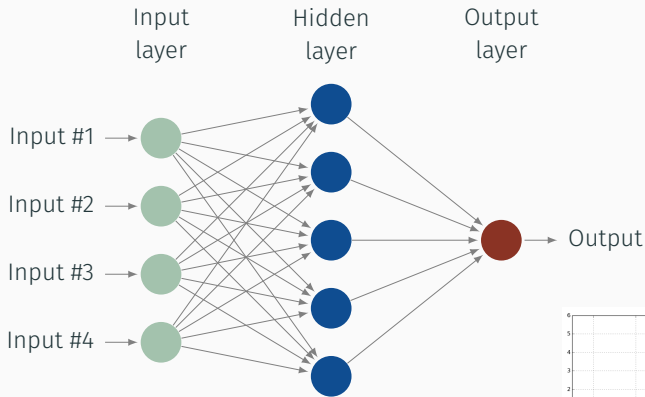
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# Neural networks



- Each layer (except first) viewed as a **block**, and
  - Compute  $\mathbf{x}'$  given input  $\mathbf{x}$ , weights matrix  $\mathbf{A}$ , and bias vector  $\mathbf{b}$
  - Compute output  $\mathbf{y}$  given  $\mathbf{x}'$  and activation function

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- Each unit uses a **ReLU** activation function

## Encoding NNs using MILP

Computation for a NN ReLU **block**, in two steps:

$$\mathbf{x}' = \mathbf{A} \cdot \mathbf{x} + \mathbf{b}$$

$$\mathbf{y} = \max(\mathbf{x}', \mathbf{0})$$

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Encoding each **block**:

[F18]

$$\begin{aligned} \sum_{j=1}^n a_{i,j}x_j + b_i &= y_i - s_i \\ z_i = 1 &\rightarrow y_i \leq 0 \\ z_i = 0 &\rightarrow s_i \leq 0 \\ y_i \geq 0, s_i \geq 0, z_i &\in \{0, 1\} \end{aligned}$$

Simpler encodings exist, but **not** as effective

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Modeling ML models  
with logic is not only  
**possible** but also **simple** !

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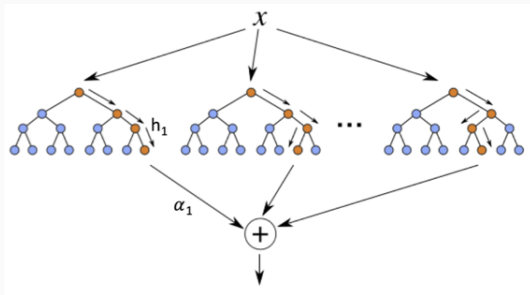
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# Boosted trees – glimpse of SMT encoding



- Number of trees:  $m \times q$ , with  $m$  classes and  $q$  trees per class
- Each non-leaf represented by literal ( $f_j$  is true?)
  - Associate boolean variable with literal:  $b_i \leftrightarrow (f_i?)$
- Each leaf node represented by some real value
- For each path in each tree:
  - If path condition holds, then tree value is leaf value

$$\bigwedge_{n_i \in R_p} b_{n_i.idx} \bigwedge_{n_i \in L_p} \neg b_{n_i.idx} \rightarrow r_l = n_d.val$$

- Score of class  $j$  is sum over its  $q$  trees:  $v_j = \sum_{l=1}^q r_{qj+l}$

Questions for part 1?

Part 2

## Explainability

Formal Explanations


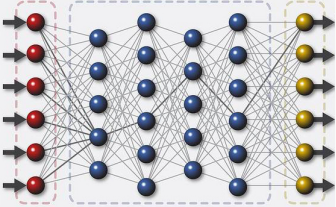
Assessing Heuristic Explanations

Tractable Explanations

Explanations vs. Adversarial Examples

- **Categorical** features,  $\mathcal{F} = \{1, 2, \dots, n\}$ , each taking values from a(n unordered) domain  $D_i$
- Feature space:  $\mathbb{F} = \prod_{i=1}^n D_i$
- ML model  $\mathbb{M}$  computes classification function  $\mathcal{M}(\mathbf{x}) \in \{\boxplus, \boxminus\}$ , with  $\mathbf{x} \in \mathbb{F}$
- Instance  $\mathbf{v} \in \mathbb{F}$ , with prediction  $c = \mathcal{M}(\mathbf{v})$ 
  - Prediction literal:  $\mathcal{L} \triangleq (\mathcal{M}(\mathbf{v}) = c)$
- Each point  $\mathbf{v} \in \mathbb{F}$  is also represented as a set of literals (a **cube**),  $\mathcal{C} = \{(x_i = v_i) | i \in \mathcal{F}\}$

# Our approach

Component	Representation	Notes
	$c$	Conjunction of literals, i.e. <b>cube</b>
	$M$	Model encoding, e.g. <b>SAT/SMT/CP/ILP/FOL</b>
<b>Cat</b>	$\mathcal{L}$	Predicted class, i.e. <b>literal</b>

## Relating with abduction

What we know

$$\mathcal{C} \wedge \mathcal{M} \models \mathcal{L}$$



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Hypotheses

$\mathcal{C}$

Theory

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Manifestation

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But,

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And,

$\mathcal{C}_m \wedge \mathcal{M} \models \mathcal{L}$  iff  $\mathcal{C}_m \models \mathcal{M} \rightarrow \mathcal{L}$

Thus,

$\mathcal{C}_m$  is **prime implicant** of  $\mathcal{M} \rightarrow \mathcal{L}$

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We can compute **subset-/cardinality-minimal** (prime) implicants

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What we know

$$\mathcal{C} \wedge \mathcal{M} \models \mathcal{L}$$

Propositional  
Abduction

Hypotheses  
Theory  
Manifestation

Obs: For **any** instance consistent with  $\mathcal{C}_m$ , and given the model  $\mathcal{M}$ , the prediction is  $\mathcal{L}$  !

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We can compute **subset-/cardinality-minimal** (prime) implicants –  
**i.e. explanations!**

## Computing one subset-minimal explanation

Input: formula  $\mathcal{M}$ , input cube  $\mathcal{C}$ , prediction  $\mathcal{L}$

Output: *Subset-minimal* explanation  $\mathcal{C}_m \subseteq \mathcal{C}$

**begin**

**for**  $l \in \mathcal{C}$  :

**if**  $\text{Entails}(\mathcal{C} \setminus \{l\}, \mathcal{M} \rightarrow \mathcal{L})$  :

$\mathcal{C} \leftarrow \mathcal{C} \setminus \{l\}$

**return**  $\mathcal{C}$

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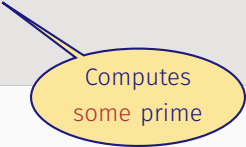
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Computes  
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$\Gamma \leftarrow \emptyset$

**while** true **do**

$\mathcal{C}_m \leftarrow \text{MinimumHS}(\Gamma)$

// Implicit hitting set dualization

**if** Entails( $\mathcal{C}_m, \mathcal{M} \rightarrow \mathcal{L}$ ) :

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**else:**

$\mu \leftarrow \text{GetAssignment}()$

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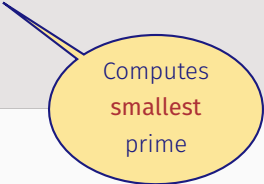
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// Implicit hitting set dualization



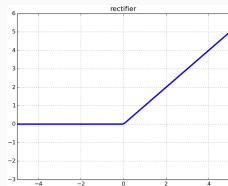
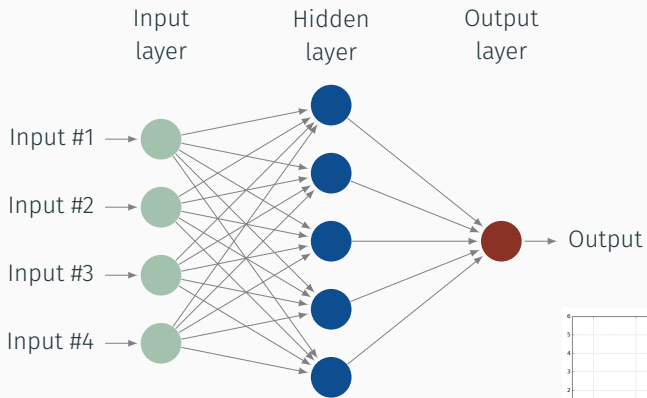
Computes  
smallest  
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## In summary

- Target (**minimal**) **sufficient** conditions for prediction:
  - I.e. we equate **explanations** with (**prime**) **implicants**
- Approach computes set of literals  $\mathcal{C}_m \subseteq \mathcal{C}$  such that  $\forall(\mathbf{x} \in \mathbb{F}). \mathcal{C}_m(\mathbf{x}) \rightarrow (\mathcal{M}(\mathbf{x}) = \boxplus)$
- **Note:** Equating explanations with prime implicants also proposed in compilation-based approaches [SCD18, SCD19, DH20, Dar20]
  - Referred to as **PI-explanations**
  - **Main difference:** compilation vs. use of NP oracles

# Recap – encoding NNs



- Each layer (except first) viewed as a **block**, and
  - Compute  $\mathbf{x}'$  given input  $\mathbf{x}$ , weights matrix  $\mathbf{A}$ , and bias vector  $\mathbf{b}$
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## Recap – encoding NNs (using MILP)

Computation for a NN ReLU **block**, in two steps:

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Encoding each **block**:

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$$\sum_{j=1}^n a_{i,j}x_j + b_i = y_i - s_i$$
$$z_i = 1 \rightarrow y_i \leq 0$$
$$z_i = 0 \rightarrow s_i \leq 0$$
$$y_i \geq 0, s_i \geq 0, z_i \in \{0, 1\}$$

# Sample of experimental results

Dataset			Minimal explanation			Minimum explanation		
			size	SMT (s)	MILP (s)	size	SMT (s)	MILP (s)
australian	(14)	m	1	0.03	0.05	—	—	—
		a	8.79	1.38	0.33	—	—	—
		M	14	17.00	1.43	—	—	—
backache	(32)	m	13	0.13	0.14	—	—	—
		a	19.28	5.08	0.85	—	—	—
		M	26	22.21	2.75	—	—	—
breast-cancer	(9)	m	3	0.02	0.04	3	0.02	0.03
		a	5.15	0.65	0.20	4.86	2.18	0.41
		M	9	6.11	0.41	9	24.80	1.81
cleve	(13)	m	4	0.05	0.07	4	—	0.07
		a	8.62	3.32	0.32	7.89	—	5.14
		M	13	60.74	0.60	13	—	39.06
hepatitis	(19)	m	6	0.02	0.04	4	0.01	0.04
		a	11.42	0.07	0.06	9.39	4.07	2.89
		M	19	0.26	0.20	19	27.05	22.23
voting	(16)	m	3	0.01	0.02	3	0.01	0.02
		a	4.56	0.04	0.13	3.46	0.3	0.25
		M	11	0.10	0.37	11	1.25	1.77
spect	(22)	m	3	0.02	0.02	3	0.02	0.04
		a	7.31	0.13	0.07	6.44	1.61	0.67
		M	20	0.88	0.29	20	8.97	10.73

# Sample of experimental results

First rigorous approach  
for explaining NNs !

			Minimal explanation			Minimum explanation		
			size	SMT (s)	MILP (s)	size	SMT (s)	MILP (s)
australian	(14)	m	1	0.03	0.05	—	—	—
		a	8.79	1.38	0.33	—	—	—
		M	14	17.00	1.43	—	—	—
backache	(32)	m	13	0.13	0.14	—	—	—
		a	19.28	5.08	0.85	—	—	—
		M	26	22.21	2.75	—	—	—
breast-cancer	(9)	m	3	0.02	0.04	3	0.02	0.03
		a	5.15	0.65	0.20	4.86	2.18	0.41
		M	9	6.11	0.41	9	24.80	1.81
cleve	(13)	m	4	0.05	0.07	4	—	0.07
		a	8.62	3.32	0.32	7.89	—	5.14
		M	13	60.74	0.60	13	—	39.06
hepatitis	(19)	m	6	0.02	0.04	4	0.01	0.04
		a	11.42	0.07	0.06	9.39	4.07	2.89
		M	19	0.26	0.20	19	27.05	22.23
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Scales to (a few)  
tens of neurons...

Formal Explanations

Assessing Heuristic Explanations

Tractable Explanations

Explanations vs. Adversarial Examples

- Many (**highly visible**) heuristic explanation approaches:

- LIME
- SHAP
- Anchor
- ...

[RSG16]

[LL17]

[RSG18]



# Computing heuristic explanations

- Many (**highly visible**) heuristic explanation approaches:

- LIME
- SHAP
- Anchor
- ...

[RSG16]

[LL17]

[RSG18]

- **Q:** How to assess the quality of heuristic explanations?

[NSM<sup>+</sup>19, INM19c, Ign20]

# Overview of heuristic approaches

- LIME & SHAP:

[RSG16, LL17]

- **Goal:** learn a simple interpretable ML model, e.g. linear classifier, decision tree, etc.
- Approach: train classifier vs. game theory
  - LIME is sample-based
  - **Obs 01:** Exact SHAP explanations are as hard as computing the expected value of the model [dBLSS20]
  - **Obs 02:** Exact SHAP explanations are #P-hard for some classes of models [dBLSS20]

- Anchor:

[RSG18]

- **Goal:** Learn features deemed **more** relevant for prediction
- Anchor is sample-based

- **No** formal guarantees of rigor in computed explanations

[INM19c]

What is the **overall** quality of heuristic explanations in light of computed **heuristic** explanations?

# Approach

- Learn ML model
  - Focused on **boosted trees** obtained with XGBoost

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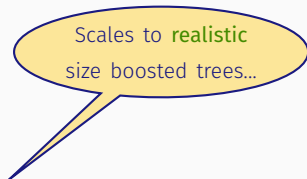


# Approach

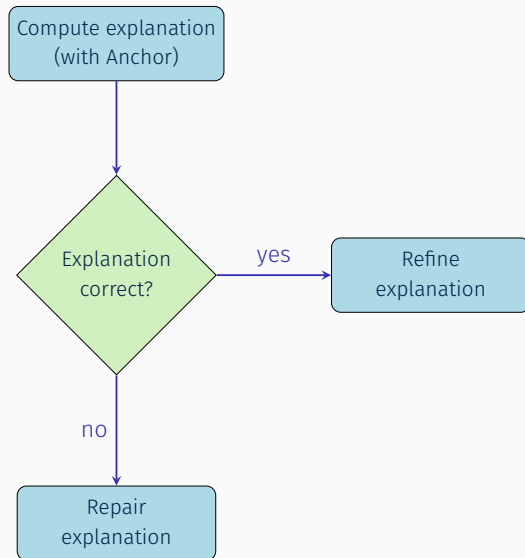
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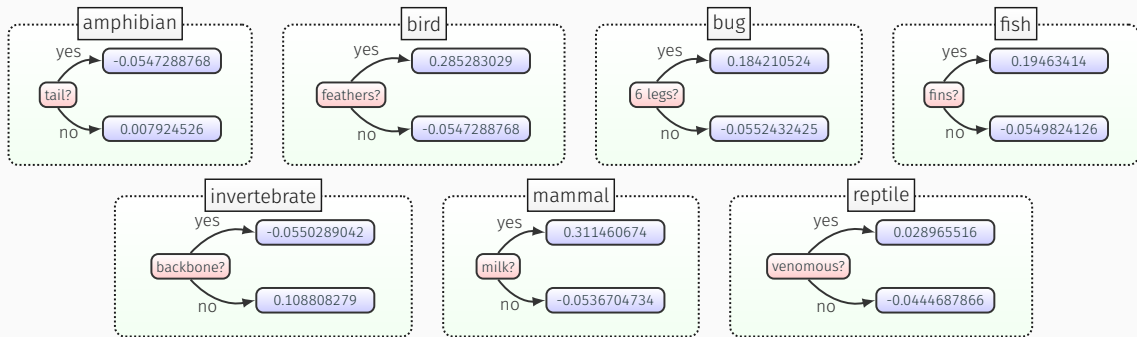
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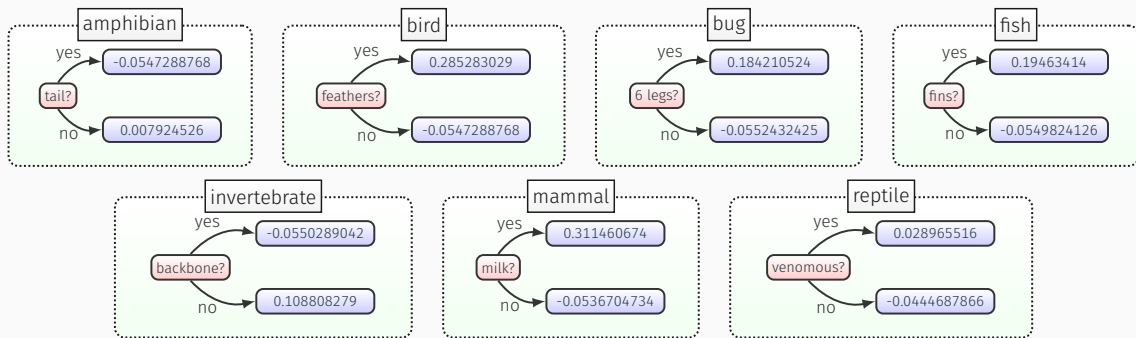
## XPlainer – validating, refining & repairing heuristic explanations



# An example – zoo dataset



## An example – zoo dataset

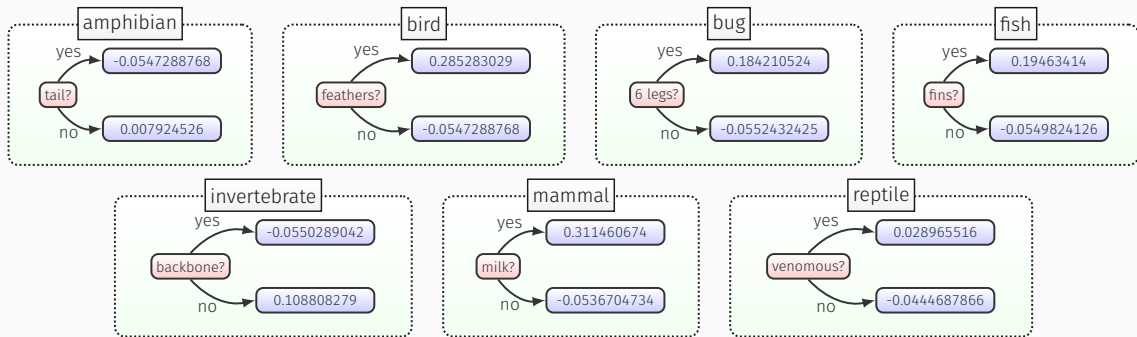


- Example instance:

**IF**  $(\text{animal\_name} = \text{pitviper}) \wedge \neg \text{hair} \wedge \neg \text{feathers} \wedge \text{eggs} \wedge \neg \text{milk} \wedge$   
 $\neg \text{airborne} \wedge \neg \text{aquatic} \wedge \text{predator} \wedge \neg \text{toothed} \wedge \text{backbone} \wedge \text{breathes} \wedge$   
 $\text{venomous} \wedge \neg \text{fins} \wedge (\text{legs} = 0) \wedge \text{tail} \wedge \neg \text{domestic} \wedge \neg \text{catsize}$

**THEN**  $(\text{class} = \text{reptile})$

## An example – zoo dataset

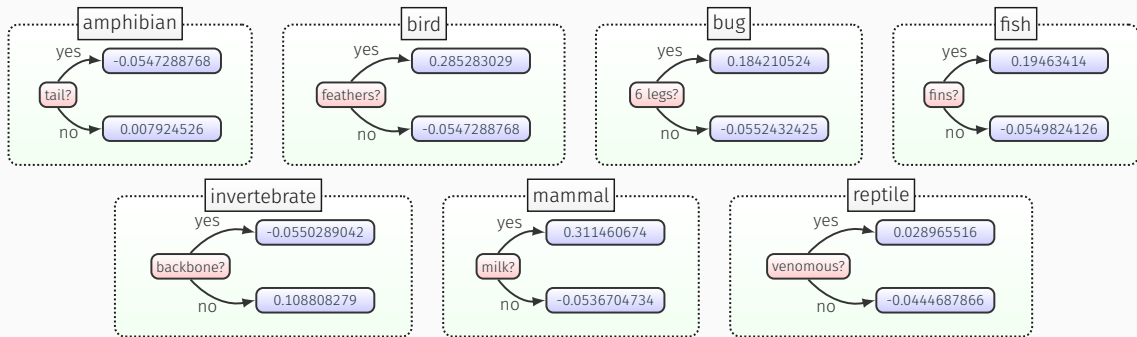


- Example instance (& Anchor picks):

**IF** (animal\_name = pitviper)  $\wedge$   $\neg$ hair  $\wedge$   $\neg$ feathers  $\wedge$  eggs  $\wedge$   $\neg$ milk  $\wedge$   
 $\neg$ airborne  $\wedge$   $\neg$ aquatic  $\wedge$  predator  $\wedge$   $\neg$ toothed  $\wedge$  backbone  $\wedge$  breathes  $\wedge$   
venomous  $\wedge$   $\neg$ fins  $\wedge$  (legs = 0)  $\wedge$  tail  $\wedge$   $\neg$ domestic  $\wedge$   $\neg$ catsize

**THEN** (class = reptile)

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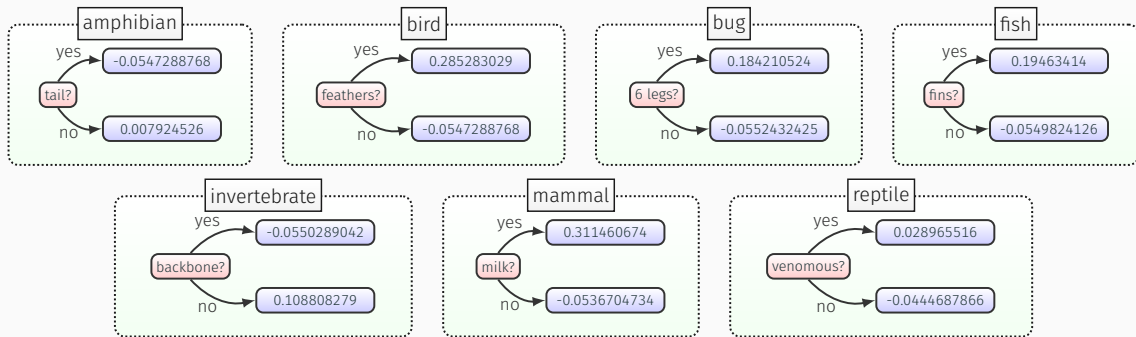


- Explanation obtained with Anchor:

[RSG18]

IF  $\neg hair \wedge \neg milk \wedge \neg toothed \wedge \neg fins$   
THEN (class = reptile)

## An example – zoo dataset



- But, explanation **incorrectly “explains”** another instance (from **training data!**)

**IF** (animal\_name = toad)  $\wedge$   $\neg$ hair  $\wedge$   $\neg$ feathers  $\wedge$  eggs  $\wedge$   $\neg$ milk  $\wedge$   
 $\neg$ airborne  $\wedge$   $\neg$ aquatic  $\wedge$   $\neg$ predator  $\wedge$   $\neg$ toothed  $\wedge$  backbone  $\wedge$  breathes  $\wedge$   
 $\neg$ venomous  $\wedge$   $\neg$ fins  $\wedge$  (legs = 4)  $\wedge$   $\neg$ tail  $\wedge$   $\neg$ domestic  $\wedge$   $\neg$ catsize

**THEN** (class = amphibian)



## Some results

Dataset	(# unique)	Explanations								
		incorrect			redundant			correct		
		LIME	Anchor	SHAP	LIME	Anchor	SHAP	LIME	Anchor	SHAP
adult	(5579)	61.3%	<b>80.5%</b>	<b>70.7%</b>	7.9%	1.6%	10.2%	30.8%	17.9%	19.1%
lending	(4414)	24.0%	3.0%	17.0%	0.4%	0.0%	2.5%	<b>75.6%</b>	<b>97.0%</b>	<b>80.5%</b>
rcdv	(3696)	<b>94.1%</b>	<b>99.4%</b>	<b>85.9%</b>	4.6%	0.4%	7.9%	1.3%	0.2%	6.2%
compas	(778)	<b>71.9%</b>	<b>84.4%</b>	60.4%	20.6%	1.7%	27.8%	7.5%	13.9%	11.8%
german	(1000)	<b>85.3%</b>	<b>99.7%</b>	63.0%	14.6%	0.2%	37.0%	0.1%	0.1%	0.0%

## Some results

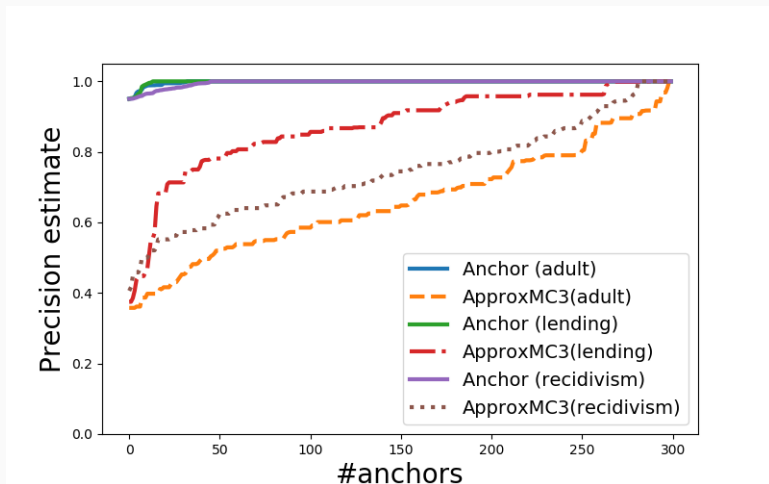
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& Google XAI service  
most likely similar...

How often are **heuristic** explanations  
consistent with prediction?

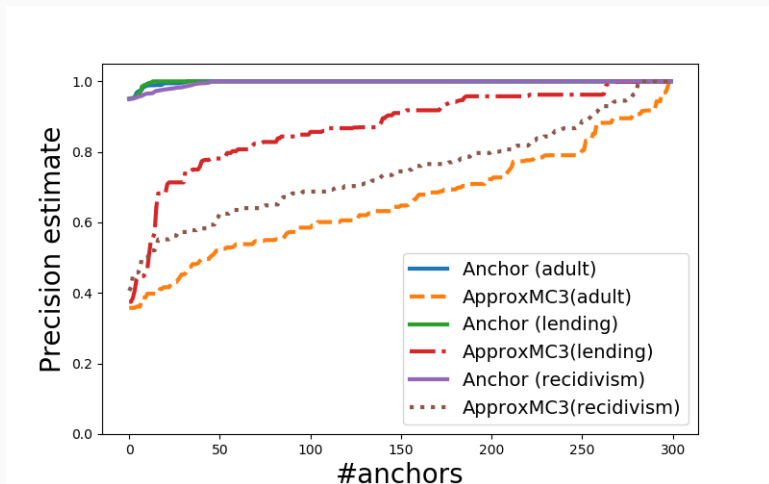
- Exploit ML model with SAT-based encoding
  - In our case: used binarized neural networks (BNNs)
- Compute heuristic explanations with Anchor (similar results with LIME or SHAP)
- Use (approximate) model counter to assess how often explanation is consistent with prediction

## Preliminary results



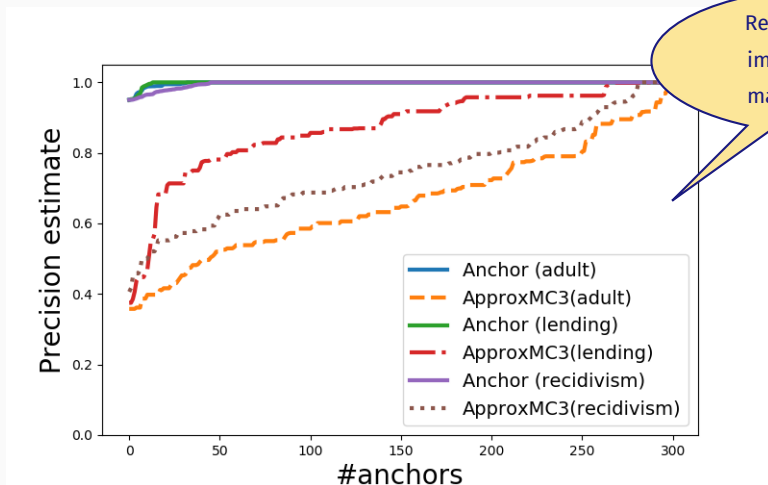
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Questions on formal vs. heuristic explanations?



Formal Explanations

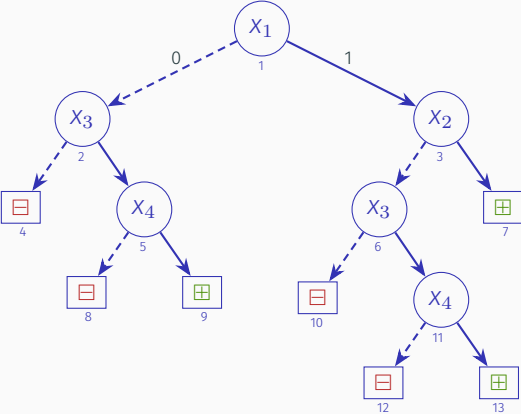
Assessing Heuristic Explanations

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Explanations vs. Adversarial Examples

# Why PI-explanations for DTs?

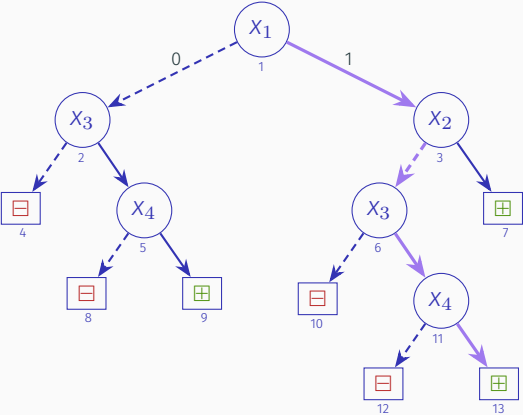
[11M20]



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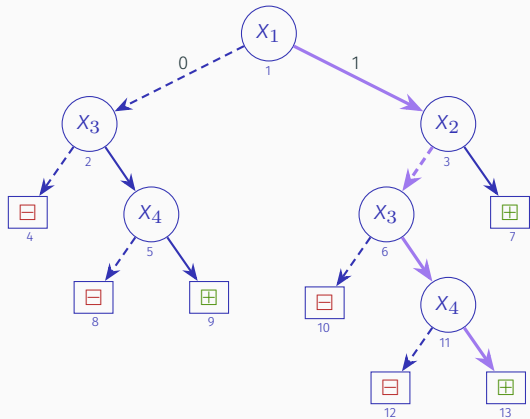
[HM20]

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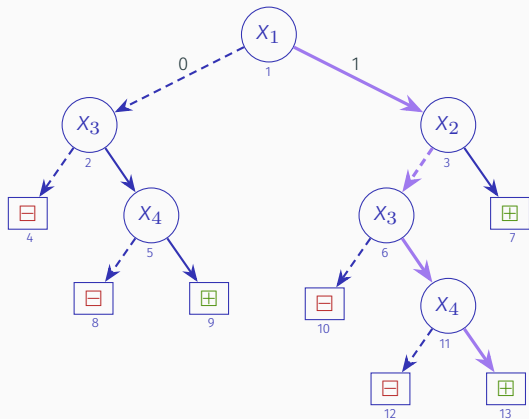
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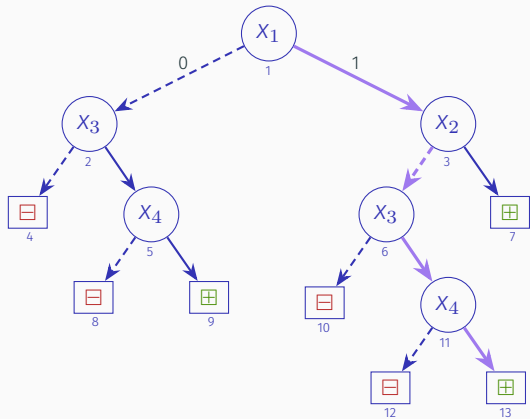
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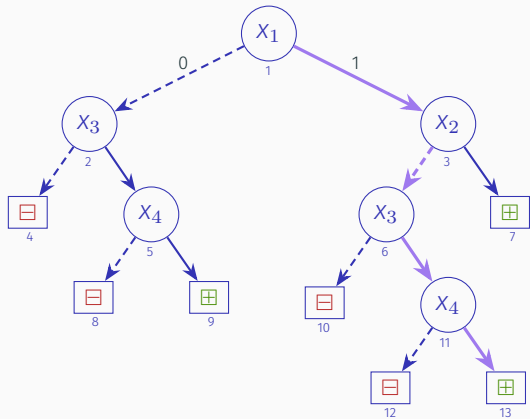
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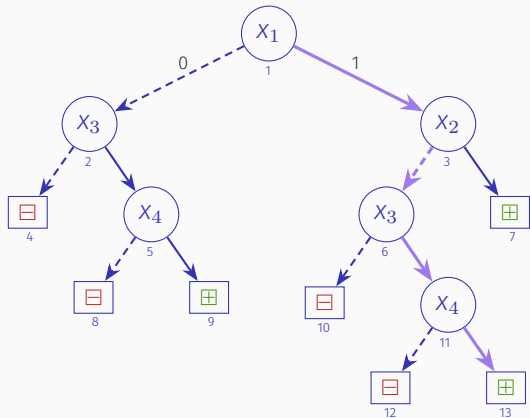
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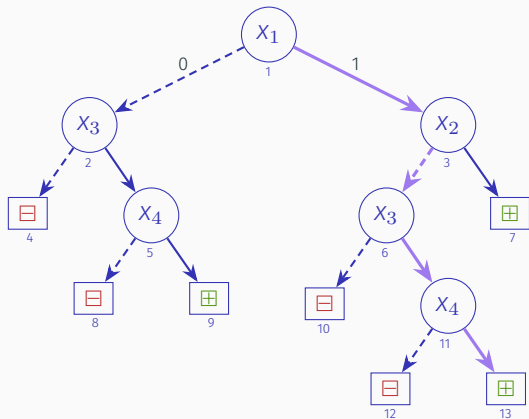


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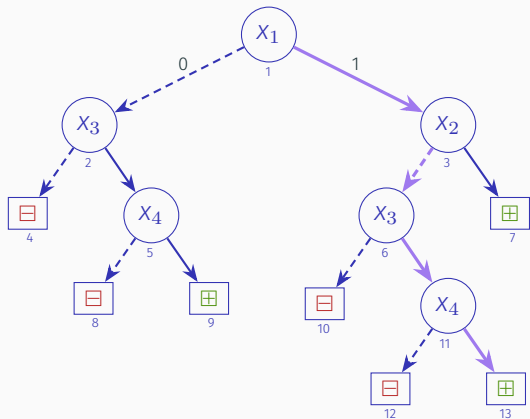
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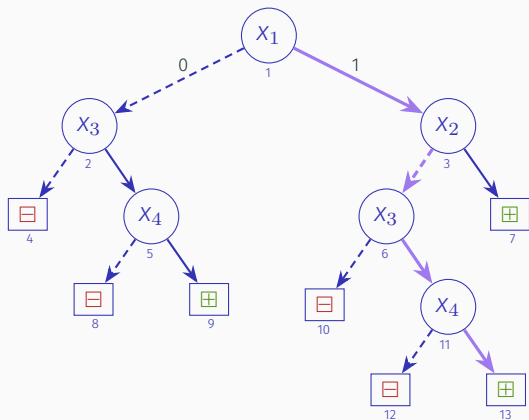
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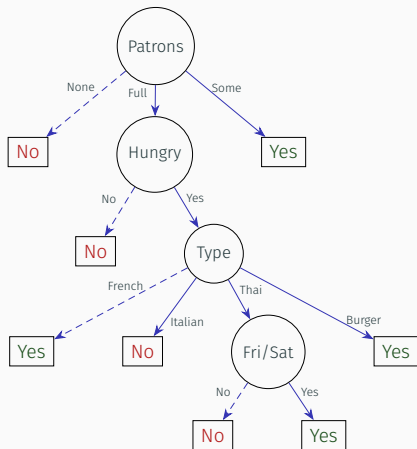
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  - PI-explanation:  $(x_3 = 1) \wedge (x_4 = 1)$
  - **Obs:** There are functions for which some paths grows with number of features, and PI-explanation is of constant-size

# Need for PI-explanations in DTs is ubiquitous– Russell&Norving's book

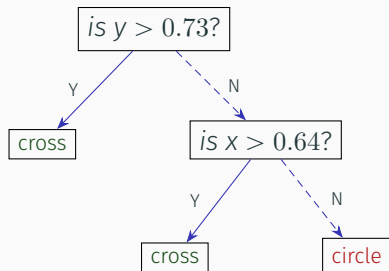
[RN10]



- PI-explanation for  $(P, H, T, W) = (Full, Yes, Thai, No)$ ?

# Need for PI-explanations in DTs is ubiquitous– Zhou’s book

[Zho12]

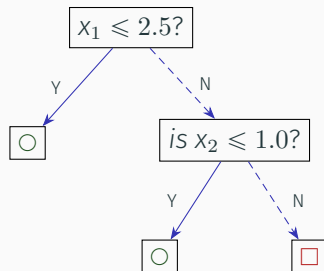


- PI-explanation for  $(x,y) = (1.25, -1.13)$ ?

**Obs:** PI-explanations can be computed for categorical, ordinal, integer or real-valued features !

# Need for PI-explanations in DTs is ubiquitous– Alpaydin’s book

[Alp14]

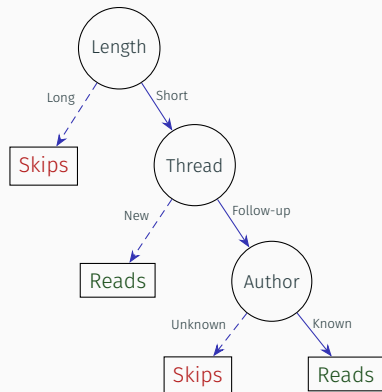


- PI-explanation for  $(x_1, x_2) = (3.14, 0.87)$ ?

**Obs:** PI-explanations can be computed for categorical, ordinal, integer or real-valued features !

# Need for PI-explanations in DTs is ubiquitous– Poole&Mackworth's book

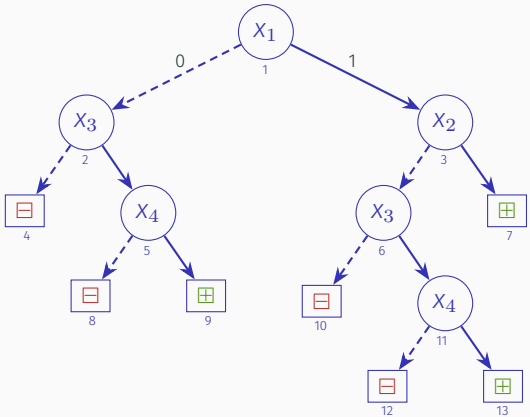
[PM17]



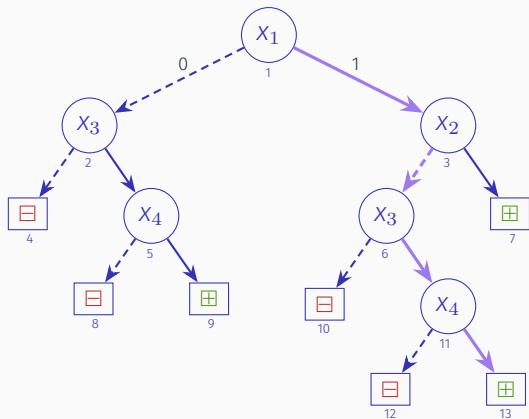
- PI-explanation for  $(L, T, A) = (\text{Short}, \text{Follow-Up}, \text{Unknown})$ ?
- PI-explanation for  $(L, T, A) = (\text{Short}, \text{Follow-Up}, \text{Known})$ ?

# DT explanations

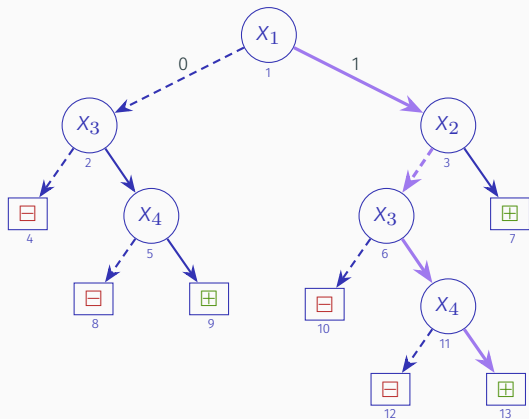
[11M20]







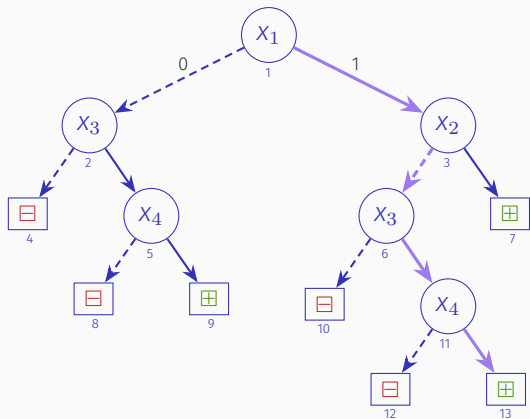
- Run PI-explanation algorithm based on NP-oracles
  - Worst-case exponential time



- Run PI-explanation algorithm based on NP-oracles
  - Worst-case exponential time
- For prediction  $\oplus$ , it suffices to ensure **all**  $\ominus$  paths remain inconsistent

# DT explanations in polynomial time

[11M20]



- Run PI-explanation algorithm based on NP-oracles
  - Worst-case exponential time
- For prediction  $\oplus$ , it suffices to ensure **all**  $\ominus$  paths remain inconsistent
  - I.e. find a **subset-minimal hitting set** of **all**  $\ominus$  paths; **these are the features to keep**
  - Well-known to be solvable in **polynomial time**

[EG95]

# Experimental evidence

Dataset	(#F	#S)	IAI									ITI								
			D	#N	%A	#P	%R	%C	%m	%M	%avg	D	#N	%A	#P	%R	%C	%m	%M	%avg
adult	( 12	6061)	6	83	78	42	33	25	20	40	25	17	509	73	255	75	91	10	66	22
anneal	( 38	886)	6	29	99	15	26	16	16	33	21	9	31	100	16	25	4	12	20	16
backache	( 32	180)	4	17	72	9	33	39	25	33	30	3	9	91	5	80	87	50	66	54
bank	( 19	36293)	6	113	88	57	5	12	16	20	18	19	1467	86	734	69	64	7	63	27
biodegradation	( 41	1052)	5	19	65	10	30	1	25	50	33	8	71	76	36	50	8	14	40	21
cancer	( 9	449)	6	37	87	19	36	9	20	25	21	5	21	84	11	54	10	25	50	37
car	( 6	1728)	6	43	96	22	86	89	20	80	45	11	57	98	29	65	41	16	50	30
colic	( 22	357)	6	55	81	28	46	6	16	33	20	4	17	80	9	33	27	25	25	25
compas	( 11	1155)	6	77	34	39	17	8	16	20	17	15	183	37	92	66	43	12	60	27
contraceptive	( 9	1425)	6	99	49	50	8	2	20	60	37	17	385	48	193	27	32	12	66	21
dermatology	( 34	366)	6	33	90	17	23	3	16	33	21	7	17	95	9	22	0	14	20	17
divorce	( 54	150)	5	15	90	8	50	19	20	33	24	2	5	96	3	33	16	50	50	50
german	( 21	1000)	6	25	61	13	38	10	20	40	29	10	99	72	50	46	13	12	40	22
heart-c	( 13	302)	6	43	65	22	36	18	20	33	22	4	15	75	8	87	81	25	50	34
heart-h	( 13	293)	6	37	59	19	31	4	20	40	24	8	25	77	13	61	60	20	50	32
kr-vs-kp	( 36	3196)	6	49	96	25	80	75	16	60	33	13	67	99	34	79	43	7	70	35
lending	( 9	5082)	6	45	73	23	73	80	16	50	25	14	507	65	254	69	80	12	75	25
letter	( 16	18668)	6	127	58	64	1	0	20	20	20	46	4857	68	2429	6	7	6	25	9
lymphography	( 18	148)	6	61	76	31	35	25	16	33	21	6	21	86	11	9	0	16	16	16
mortality	( 118	13442)	6	111	74	56	8	14	16	20	17	26	865	76	433	61	61	7	54	19
mushroom	( 22	8124)	6	39	100	20	80	44	16	33	24	5	23	100	12	50	31	20	40	25
pendigits	( 16	10992)	6	121	88	61	0	0	—	—	—	38	937	85	469	25	86	6	25	11
promoters	( 58	106)	1	3	90	2	0	0	—	—	—	3	9	81	5	20	14	33	33	33
recidivism	( 15	3998)	6	105	61	53	28	22	16	33	18	15	611	51	306	53	38	9	44	16
seismic_bumps	( 18	2578)	6	37	89	19	42	19	20	33	24	8	39	93	20	60	79	20	60	42
shuttle	( 9	58000)	6	63	99	32	28	7	20	33	23	23	159	99	80	33	9	14	50	30
soybean	( 35	623)	6	63	88	32	9	5	25	25	25	16	71	89	36	22	1	9	12	10
spambase	( 57	4210)	6	63	75	32	37	12	16	33	19	15	143	91	72	76	98	7	58	25
spect	( 22	228)	6	45	82	23	60	51	20	50	35	6	15	86	8	87	98	50	83	65
splice	( 2	3178)	3	7	50	4	0	0	—	—	—	88	177	55	89	0	0	—	—	—

Questions on explaining DTs?

# Background & contribution

Classification problems:  $\mathcal{K} = \{\oplus, \ominus\}$

Features & feature space:  $\mathcal{F} = \{1, \dots, n\}$ ,  $\mathbb{F}$

Classifiers: NBCs & LCs

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Goal: PI-explanations [SCD18, INM19a]

## Example

$x_1, x_2 \in \{0, 1, 2\}$

Instance:  $\mathbf{a} = (2, 0)$ , Literals:  $(x_1 = 2) \wedge (x_2 = 0)$

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Predict  $\oplus$  if:  $2x_1 - x_2 > 1$

Predict  $\ominus$  if:  $2x_1 - x_2 \leq 1$



# Background & contribution

Classification problems:  $\mathcal{K} = \{\boxplus, \boxminus\}$   
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Predict  $\boxplus$  if:  $2x_1 - x_2 > 1$   
Predict  $\boxminus$  if:  $2x_1 - x_2 \leq 1$   
Prediction w/  $\mathbf{a} = (2, 0)$ :  $\boxplus$

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Prediction w/  $\mathbf{a} = (2, 0)$ :  $\oplus$   
PI-explanation:  $\{(x_1 = 2)\}$ , i.e.  $(x_2 = 0)$  is **irrelevant** for prediction

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Classification problems:  $\mathcal{K} = \{\oplus, \ominus\}$   
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## Example

$x_1, x_2 \in \{0, 1, 2\}$

Predict  $\oplus$  if:

$$2x_1 - x_2 > 1$$

Predict  $\ominus$  if:

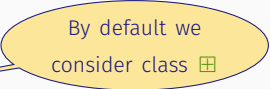
$$2x_1 - x_2 \leq 1$$

Prediction w/  $\mathbf{a} = (2, 0)$ :

$\oplus$

PI-explanation:

$\{(x_1 = 2)\}$ , i.e.  $(x_2 = 0)$  is **irrelevant** for prediction



By default we consider class  $\oplus$

Recap PI-explanation: **minimal** set of literals **sufficient** for prediction

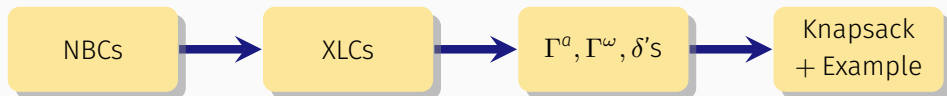
# Background & contribution – outline

Classification problems:  $\mathcal{K} = \{\boxplus, \boxminus\}$

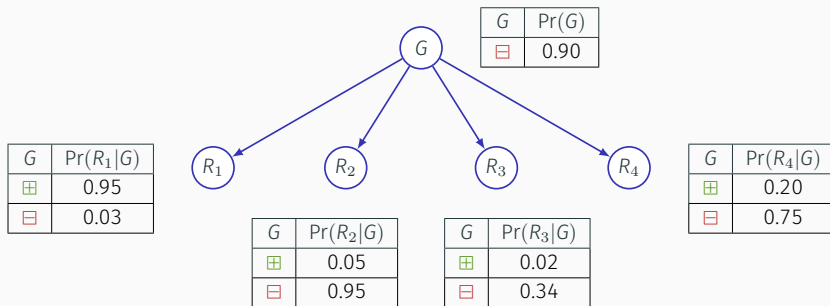
Features & feature space:  $\mathcal{F} = \{1, \dots, n\}$ ,  $\mathbb{F}$

Classifiers: NBCs & LCs

Goal: PI-explanations [SCD18, INM19a]

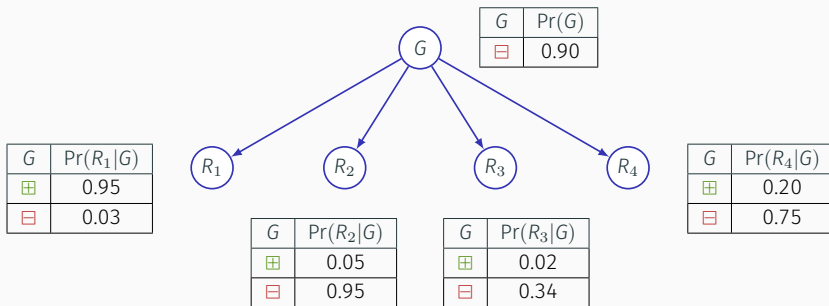


# Key concepts & outcomes – NBCs & lPr



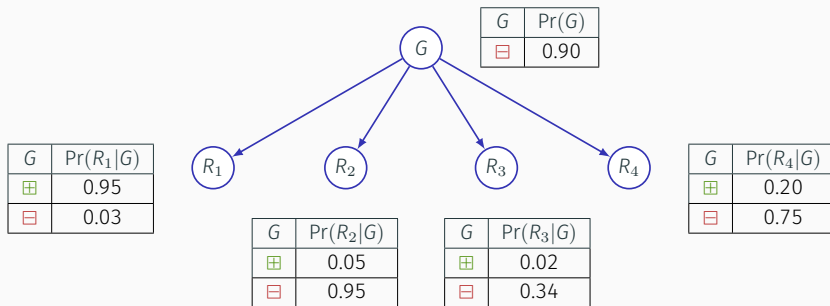
NBC classifier (def):  $\tau(\mathbf{e}) = \operatorname{argmax}_{c \in \mathcal{K}} (\Pr(c|\mathbf{e}))$

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NBC classifier (def):  $\tau(\mathbf{e}) = \operatorname{argmax}_{c \in \mathcal{K}} (\Pr(c|\mathbf{e})) = \operatorname{argmax}_{c \in \mathcal{K}} (\Pr(c) \times \prod_i \Pr(e_i|c))$

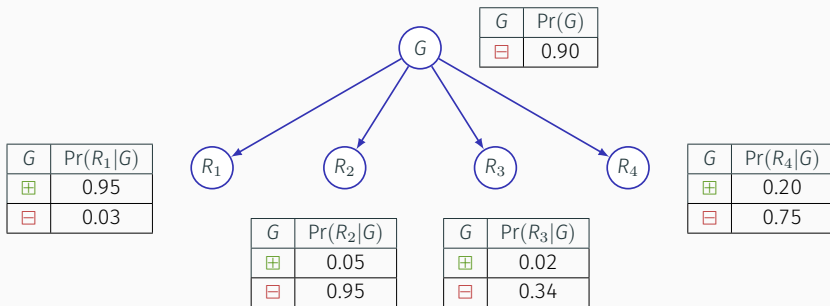
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NBC classifier (alt):  $\tau(\mathbf{e}) = \operatorname{argmax}_{c \in \mathcal{K}} ((\mathbb{T} + \log \Pr(c)) + \sum_i (\mathbb{T} + \log \Pr(e_i|c)))$

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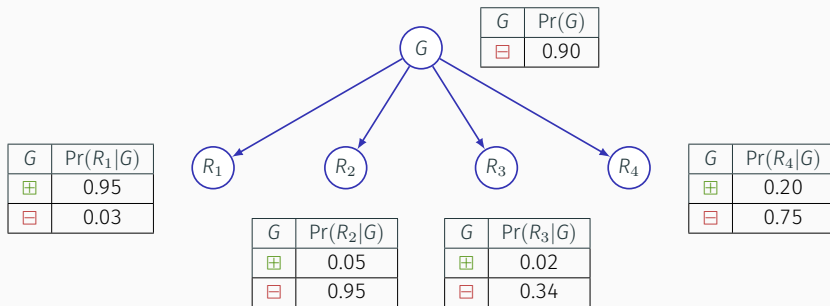
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Using oper. lPr( $\cdot$ ):  $\tau(\mathbf{e}) = \operatorname{argmax}_{c \in \mathcal{K}} (\operatorname{lPr}(c|\mathbf{e})) = \operatorname{argmax}_{c \in \mathcal{K}} ((\operatorname{lPr}(c)) + \sum_i (\operatorname{lPr}(e_i|c)))$



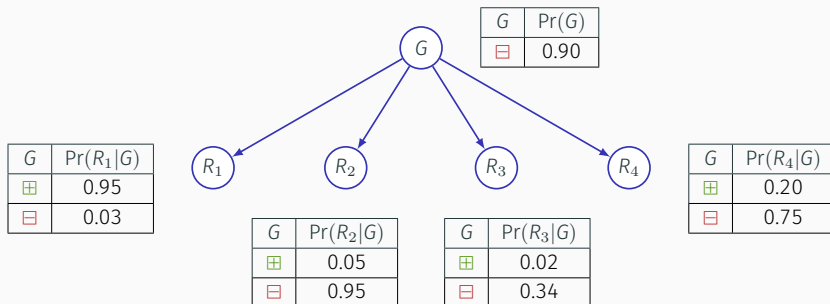
# Key concepts & outcomes – working with lPr



$\mathbf{a} = (1, 0, 1, 0)$	$\Pr(B)$	$\Pr(r_1   B)$	$\Pr(\neg r_2   B)$	$\Pr(r_3   B)$	$\Pr(\neg r_4   B)$	$l\Pr(B   \mathbf{a})$
$\Pr(\cdot)$	0.10	0.95	0.95	0.02	0.80	
$l\Pr(\cdot)$	1.70	3.95	3.95	0.09	3.78	<b>13.47</b>

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$\Pr(\cdot)$	0.90	0.03	0.05	0.34	0.25	
$l\Pr(\cdot)$	3.89	0.49	1.00	2.92	2.61	<b>10.91</b>

# Key concepts & outcomes – working with lPr

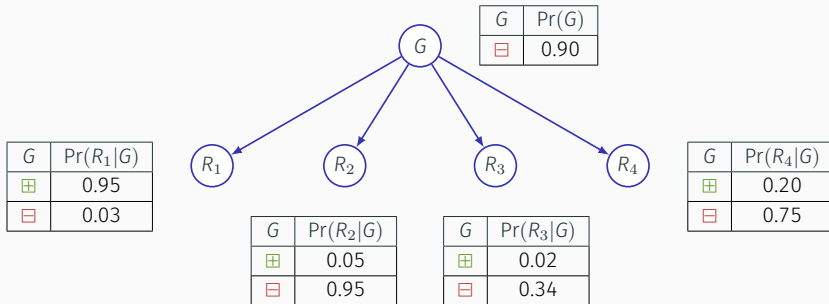


$\mathbf{a} = (1, 0, 1, 0)$	$\Pr(\oplus)$	$\Pr(r_1   \oplus)$	$\Pr(\neg r_2   \oplus)$	$\Pr(r_3   \oplus)$	$\Pr(\neg r_4   \oplus)$	$l\Pr(\oplus   \mathbf{a})$
$\Pr(\cdot)$	0.10	0.95	0.95	0.02	0.80	
$l\Pr(\cdot)$	1.70	3.95	3.95	0.09	3.78	<b>13.47</b>

Pick class  $\oplus$ !

$\mathbf{a} = (1, 0, 1, 0)$	$\Pr(\ominus)$	$\Pr(r_1   \ominus)$	$\Pr(\neg r_2   \ominus)$	$\Pr(r_3   \ominus)$	$\Pr(\neg r_4   \ominus)$	$l\Pr(\ominus   \mathbf{a})$
$\Pr(\cdot)$	0.90	0.03	0.05	0.34	0.25	
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## Key concepts & outcomes – XLCs



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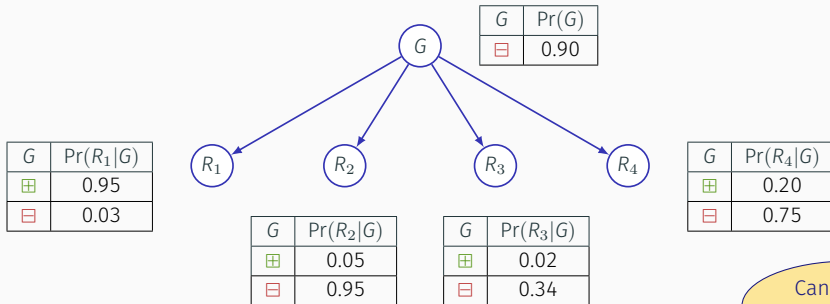
NBC classifier (alt):  $\tau(\mathbf{e}) = \operatorname{argmax}_{c \in \mathcal{K}} ((\mathbb{T} + \log \Pr(c)) + \sum_i (\mathbb{T} + \log \Pr(e_i|c)))$

Using oper.  $\ln(\cdot)$ :  $\tau(\mathbf{e}) = \operatorname{argmax}_{c \in \mathcal{K}} ((\ln \Pr(c)) + \sum_i (\ln \Pr(e_i|c)))$

XLC classifier:

$$\nu(\mathbf{e}) \triangleq w_0 + \sum_{i \in \mathcal{R}} w_i e_i + \sum_{j \in \mathcal{C}} \sigma(e_j, v_j^1, v_j^2, \dots, v_j^{d_j})$$

# Key concepts & outcomes – XLCs



Can reduce NBC to XLC

NBC classifier (def):  $\tau(\mathbf{e}) = \operatorname{argmax}_{c \in \mathcal{K}} (\Pr(c) \times \prod_i \Pr(e_i|c))$

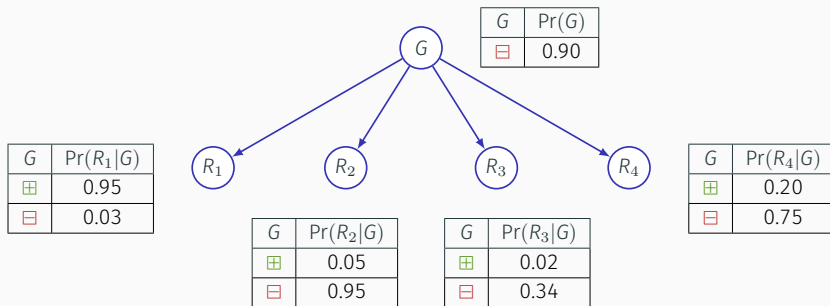
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# Key concepts & outcomes – NBC to XLC

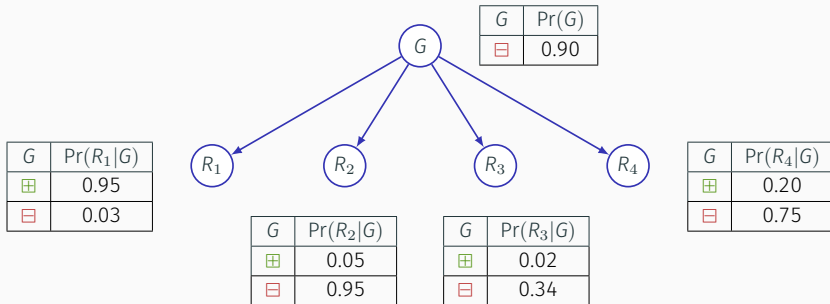


Eliminate  $\text{argmax}$ :  $\ln \Pr(\oplus) - \ln \Pr(\ominus) +$

$$\sum_{i=1}^n (\ln \Pr(\neg e_i | \oplus) - \ln \Pr(\neg e_i | \ominus)) \neg e_i +$$

$$\sum_{i=1}^n (\ln \Pr(e_i | \oplus) - \ln \Pr(e_i | \ominus)) e_i > 0$$

# Key concepts & outcomes – NBC to XLC



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$$\sum_{i=1}^n (\ln \Pr(e_i | \oplus) - \ln \Pr(e_i | \ominus)) e_i > 0$$

Mapping to XLC:

$$w_0 \triangleq \ln \Pr(\oplus) - \ln \Pr(\ominus)$$

$$v_j^1 \triangleq \ln \Pr(\neg e_j | \oplus) - \ln \Pr(\neg e_j | \ominus)$$

$$v_j^2 \triangleq \ln \Pr(e_j | \oplus) - \ln \Pr(e_j | \ominus)$$

## Key concepts & outcomes – example reduction

	$\Pr(\boxplus)$	$\Pr(\neg r_1   \boxplus)$	$\Pr(r_1   \boxplus)$	$\Pr(\neg r_2   \boxplus)$	$\Pr(r_2   \boxplus)$	$\Pr(\neg r_3   \boxplus)$	$\Pr(r_3   \boxplus)$	$\Pr(\neg r_4   \boxplus)$	$\Pr(r_4   \boxplus)$
$\Pr(\cdot)$	0.10	0.05	0.95	0.95	0.05	0.98	0.02	0.80	0.20
$\text{lPr}(\cdot)$	1.70	1.00	3.95	3.95	1.00	3.98	0.09	3.78	2.39

	$\Pr(\boxminus)$	$\Pr(\neg r_1   \boxminus)$	$\Pr(r_1   \boxminus)$	$\Pr(\neg r_2   \boxminus)$	$\Pr(r_2   \boxminus)$	$\Pr(\neg r_3   \boxminus)$	$\Pr(r_3   \boxminus)$	$\Pr(\neg r_4   \boxminus)$	$\Pr(r_4   \boxminus)$
$\Pr(\cdot)$	0.90	0.97	0.03	0.05	0.95	0.66	0.34	0.25	0.75
$\text{lPr}(\cdot)$	3.89	3.97	0.49	1.00	3.95	3.58	2.92	2.61	3.71

$w_0$	$v_1^1$	$v_1^2$	$v_2^1$	$v_2^2$	$v_3^1$	$v_3^2$	$v_4^1$	$v_4^2$
-2.19	-2.97	3.46	2.95	-2.95	0.4	-2.83	1.17	-1.32

## Key concepts & outcomes – minding the gap

	Pr( $\boxplus$ )	Pr( $-r_1$   $\boxplus$ )	Pr( $r_1$   $\boxplus$ )	Pr( $-r_2$   $\boxplus$ )	Pr( $r_2$   $\boxplus$ )	Pr( $-r_3$   $\boxplus$ )	Pr( $r_3$   $\boxplus$ )	Pr( $-r_4$   $\boxplus$ )	Pr( $r_4$   $\boxplus$ )
Pr( $\cdot$ )	0.10	0.05	0.95	0.95	0.05	0.98	0.02	0.80	0.20
lPr( $\cdot$ )	1.70	1.00	3.95	3.95	1.00	3.98	0.09	3.78	2.39

	Pr( $\boxminus$ )	Pr( $-r_1$   $\boxminus$ )	Pr( $r_1$   $\boxminus$ )	Pr( $-r_2$   $\boxminus$ )	Pr( $r_2$   $\boxminus$ )	Pr( $-r_3$   $\boxminus$ )	Pr( $r_3$   $\boxminus$ )	Pr( $-r_4$   $\boxminus$ )	Pr( $r_4$   $\boxminus$ )
Pr( $\cdot$ )	0.90	0.97	0.03	0.05	0.95	0.66	0.34	0.25	0.75
lPr( $\cdot$ )	3.89	3.97	0.49	1.00	3.95	3.58	2.92	2.61	3.71

Gap value:

$$\Gamma^a \triangleq \nu(\mathbf{a}) = w_0 + \sum_{j \in \mathcal{C}} \sigma(a_j, v_j^1, v_j^2, \dots, v_j^{d_j}) > \mathbf{0}$$



## Key concepts & outcomes – minding the gap

	Pr( $\boxplus$ )	Pr( $\neg r_1$   $\boxplus$ )	Pr( $r_1$   $\boxplus$ )	Pr( $\neg r_2$   $\boxplus$ )	Pr( $r_2$   $\boxplus$ )	Pr( $\neg r_3$   $\boxplus$ )	Pr( $r_3$   $\boxplus$ )	Pr( $\neg r_4$   $\boxplus$ )	Pr( $r_4$   $\boxplus$ )
Pr( $\cdot$ )	0.10	0.05	0.95	0.95	0.05	0.98	0.02	0.80	0.20
lPr( $\cdot$ )	1.70	1.00	3.95	3.95	1.00	3.98	0.09	3.78	2.39

	Pr( $\boxminus$ )	Pr( $\neg r_1$   $\boxminus$ )	Pr( $r_1$   $\boxminus$ )	Pr( $\neg r_2$   $\boxminus$ )	Pr( $r_2$   $\boxminus$ )	Pr( $\neg r_3$   $\boxminus$ )	Pr( $r_3$   $\boxminus$ )	Pr( $\neg r_4$   $\boxminus$ )	Pr( $r_4$   $\boxminus$ )
Pr( $\cdot$ )	0.90	0.97	0.03	0.05	0.95	0.66	0.34	0.25	0.75
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Gap value:

$$\Gamma^a \triangleq \nu(\mathbf{a}) = w_0 + \sum_{j \in \mathcal{C}} \sigma(a_j, v_j^1, v_j^2, \dots, v_j^{d_j}) > \mathbf{0}$$

Worst-case gap:

$$\Gamma^\omega \triangleq w_0 + \sum_{j \in \mathcal{C}} v_j^\omega < \mathbf{0}$$

## Key concepts & outcomes – minding the gap

	Pr( $\boxplus$ )	Pr( $\neg r_1$   $\boxplus$ )	Pr( $r_1$   $\boxplus$ )	Pr( $\neg r_2$   $\boxplus$ )	Pr( $r_2$   $\boxplus$ )	Pr( $\neg r_3$   $\boxplus$ )	Pr( $r_3$   $\boxplus$ )	Pr( $\neg r_4$   $\boxplus$ )	Pr( $r_4$   $\boxplus$ )
Pr( $\cdot$ )	0.10	0.05	0.95	0.95	0.05	0.98	0.02	0.80	0.20
lPr( $\cdot$ )	1.70	1.00	3.95	3.95	1.00	3.98	0.09	3.78	2.39

	Pr( $\boxminus$ )	Pr( $\neg r_1$   $\boxminus$ )	Pr( $r_1$   $\boxminus$ )	Pr( $\neg r_2$   $\boxminus$ )	Pr( $r_2$   $\boxminus$ )	Pr( $\neg r_3$   $\boxminus$ )	Pr( $r_3$   $\boxminus$ )	Pr( $\neg r_4$   $\boxminus$ )	Pr( $r_4$   $\boxminus$ )
Pr( $\cdot$ )	0.90	0.97	0.03	0.05	0.95	0.66	0.34	0.25	0.75
lPr( $\cdot$ )	3.89	3.97	0.49	1.00	3.95	3.58	2.92	2.61	3.71

Gap value:

$$\Gamma^a \triangleq \nu(\mathbf{a}) = w_0 + \sum_{j \in \mathcal{C}} \sigma(a_j, v_j^1, v_j^2, \dots, v_j^{d_j}) > \mathbf{0}$$

Worst-case gap:

$$\Gamma^\omega \triangleq w_0 + \sum_{j \in \mathcal{C}} v_j^\omega < \mathbf{0}$$

Relate  $\Gamma^a$  and  $\Gamma^\omega$ :

$$\Gamma^\omega = w_0 + \sum_{j \in \mathcal{C}} v_j^{a_j} - \sum_{j \in \mathcal{C}} (v_j^{a_j} - v_j^\omega) = \Gamma^a - \sum_{j \in \mathcal{C}} \delta_j = -\Phi$$

where,

$$\delta_j \triangleq v_j^{a_j} - v_j^\omega = v_j^{a_j} - \min\{v_j^1, v_j^2, \dots\}$$

# Key concepts & outcomes – minding the gap

	Pr( $\boxplus$ )	Pr( $\neg r_1$   $\boxplus$ )	Pr( $r_1$   $\boxplus$ )	Pr( $\neg r_2$   $\boxplus$ )	Pr( $r_2$   $\boxplus$ )	Pr( $\neg r_3$   $\boxplus$ )	Pr( $r_3$   $\boxplus$ )	Pr( $\neg r_4$   $\boxplus$ )	Pr( $r_4$   $\boxplus$ )
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where,

$$\delta_j \triangleq v_j^{a_j} - v_j^\omega = v_j^{a_j} - \min\{v_j^1, v_j^2, \dots\}$$

Worst-case, given some min.  $\mathcal{P}$ :  $w_0 + \sum_{j \in \mathcal{P}} v_j^{a_j} + \sum_{j \notin \mathcal{P}} v_j^\omega = -\Phi + \sum_{j \in \mathcal{P}} \delta_j > \mathbf{0}$

# Key concepts & outcomes – computing $\delta$ 's

	Pr( $\oplus$ )	Pr( $\neg r_1$   $\oplus$ )	Pr( $r_1$   $\oplus$ )	Pr( $\neg r_2$   $\oplus$ )	Pr( $r_2$   $\oplus$ )	Pr( $\neg r_3$   $\oplus$ )	Pr( $r_3$   $\oplus$ )	Pr( $\neg r_4$   $\oplus$ )	Pr( $r_4$   $\oplus$ )
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$w_0$	$v_1^1$	$v_1^2$	$v_2^1$	$v_2^2$	$v_3^1$	$v_3^2$	$v_4^1$	$v_4^2$
-2.19	-2.97	3.46	2.95	-2.95	0.4	-2.83	1.17	-1.32

$\Gamma^a$	$\delta_1$	$\delta_2$	$\delta_3$	$\delta_4$	$\Phi = -\Gamma^\omega$
2.56	6.43	5.90	0	2.49	12.26

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## Key concepts & outcomes – 0-1 ILP

	Pr( $\oplus$ )	Pr( $\neg r_1$   $\oplus$ )	Pr( $r_1$   $\oplus$ )	Pr( $\neg r_2$   $\oplus$ )	Pr( $r_2$   $\oplus$ )	Pr( $\neg r_3$   $\oplus$ )	Pr( $r_3$   $\oplus$ )	Pr( $\neg r_4$   $\oplus$ )	Pr( $r_4$   $\oplus$ )
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Optimization problem:

$$\begin{aligned}
 \min \quad & \sum_{i=1}^n p_i \\
 \text{s.t.} \quad & \sum_{i=1}^n \delta_i p_i > \Phi \\
 & p_i \in \{0, 1\}
 \end{aligned}$$



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Special case of knapsack;  
can solve in log-linear time

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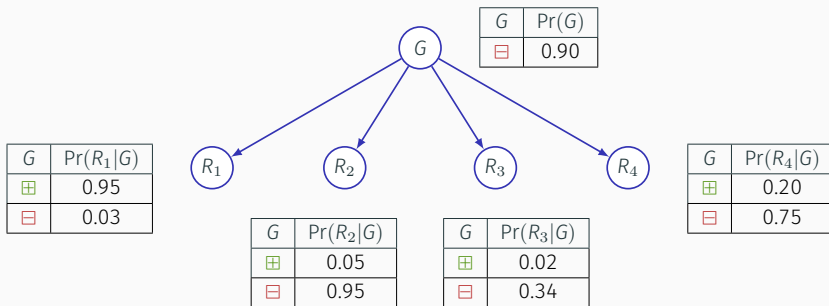
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Can enumerate min. sols  
w/ log-linear delay

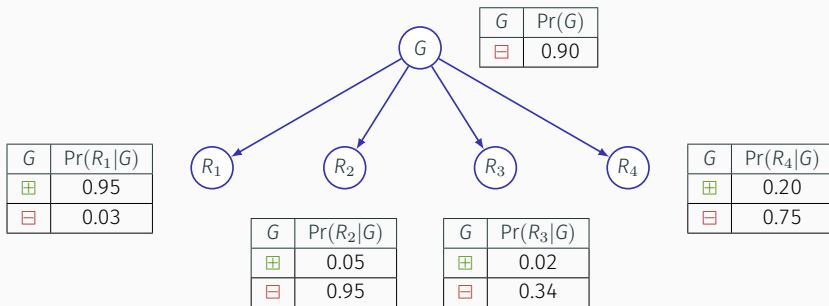
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# Key concepts & outcomes – finding one PI-explanation



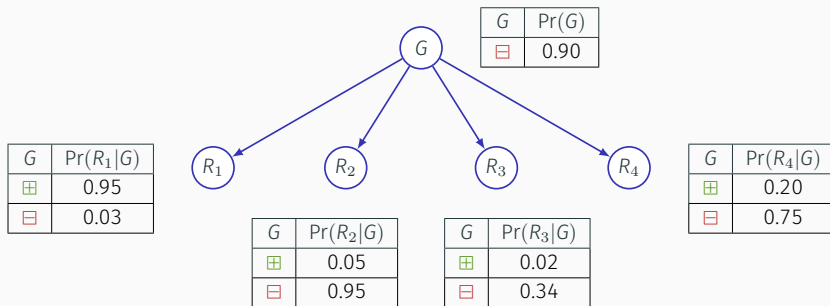
	$\delta_1$	$\delta_2$	$\delta_4$	$\delta_3$	
Sorted	6.43	5.90	2.49	0	$\Phi = 12.26$
Sum					0

# Key concepts & outcomes – finding one PI-explanation



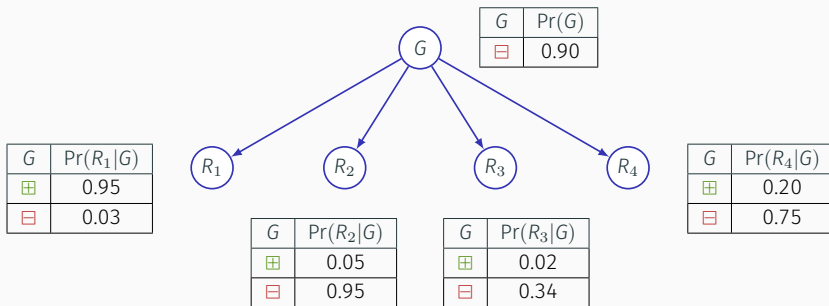
	$\delta_1$	$\delta_2$	$\delta_4$	$\delta_3$	
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# Key concepts & outcomes – finding one PI-explanation



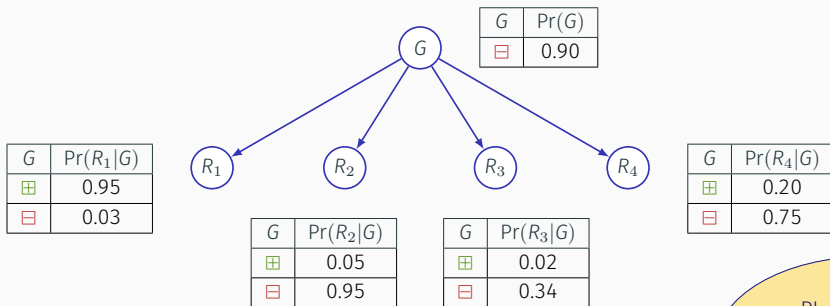
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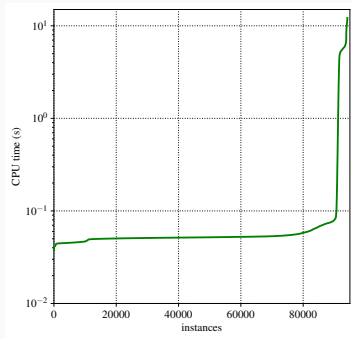
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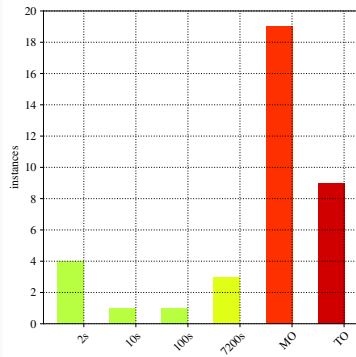
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Sorted	6.43	5.90	2.49	0	$\Phi = 12.26$
Sum	6.43	12.33	-	-	$12.33 > \Phi!$

PI-explanation:  
 $(p_1 = 1) \wedge (p_2 = 1)$   
 i.e.  $(e_1 = 1) \wedge (e_2 = 0)$

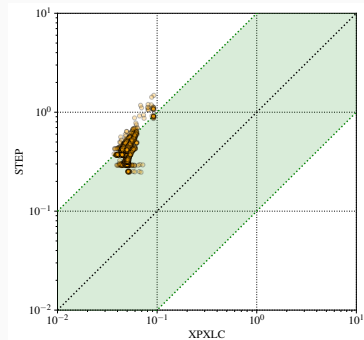
# Overview of experimental results



(a) Raw performance of XPXLC



(b) Performance of STEP (with MOs & TOs)



(c) XPXLC vs STEP (no comp. time)

Our work (XPXLC) vs. STEP [SCD18, DH20]



Questions on explaining NBCs & XLCs?

Formal Explanations

Assessing Heuristic Explanations

Tractable Explanations

Explanations vs. Adversarial Examples

- Vast body of work on computing **explanations** (XPs)
  - Mostly heuristic approaches, with recent rigorous solutions

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[INM19b]

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[INM19b]

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- Can XPs and AEs be somehow related?
  - Recent work observed that some connection existed, but formal connection has been elusive
- We proposed a (first) link between XPs and AEs
  - The work exploits **hitting set duality**, first studied in model-based diagnosis

[INM19b]

[Rei87]



# A well-known example

[RN10]

Example	Input Attributes										Goal WillWait
	Alt	Bar	Fri	Hun	Pat	Price	Rain	Res	Type	Est	
$x_1$	Yes	No	No	Yes	Some	\$\$\$	No	Yes	French	0-10	$y_1 = \text{Yes}$
$x_2$	Yes	No	No	Yes	Full	\$	No	No	Thai	30-60	$y_2 = \text{No}$
$x_3$	No	Yes	No	No	Some	\$	No	No	Burger	0-10	$y_3 = \text{Yes}$
$x_4$	Yes	No	Yes	Yes	Full	\$	Yes	No	Thai	10-30	$y_4 = \text{Yes}$
$x_5$	Yes	No	Yes	No	Full	\$\$\$	No	Yes	French	>60	$y_5 = \text{No}$
$x_6$	No	Yes	No	Yes	Some	\$\$	Yes	Yes	Italian	0-10	$y_6 = \text{Yes}$
$x_7$	No	Yes	No	No	None	\$	Yes	No	Burger	0-10	$y_7 = \text{No}$
$x_8$	No	No	No	Yes	Some	\$\$	Yes	Yes	Thai	0-10	$y_8 = \text{Yes}$
$x_9$	No	Yes	Yes	No	Full	\$	Yes	No	Burger	>60	$y_9 = \text{No}$
$x_{10}$	Yes	Yes	Yes	Yes	Full	\$\$\$	No	Yes	Italian	10-30	$y_{10} = \text{No}$
$x_{11}$	No	No	No	No	None	\$	No	No	Thai	0-10	$y_{11} = \text{No}$
$x_{12}$	Yes	Yes	Yes	Yes	Full	\$	No	No	Burger	30-60	$y_{12} = \text{Yes}$

## A well-known example (Cont.)

- 10 features:

{A(lternate), B(ar), W(eekend), H(ungry), Pa(trons), Pr(ice), Ra(in), Re(serv.), T(ype), E(stim.)}

- Example instance ( $x_1$ , with outcome  $y_1 = \text{Yes}$ ):

{A,  $\neg$ B,  $\neg$ W, H, (Pa = Some), (Pr = \$\$\$),  $\neg$ Ra, Re, (T = French), (E = 0-10)}

- A possible **decision set** (obtained with some off-the-shelf tool):

IF (Pa = Some)  $\wedge$   $\neg$ (E = >60) THEN (Wait = Yes) (R1)

IF W  $\wedge$   $\neg$ (Pr = \$\$\$)  $\wedge$   $\neg$ (E = >60) THEN (Wait = Yes) (R2)

IF  $\neg$ W  $\wedge$   $\neg$ (Pa = Some) THEN (Wait = No) (R3)

IF (E = >60) THEN (Wait = No) (R4)

IF  $\neg$ (Pa = Some)  $\wedge$  (Pr = \$\$\$) THEN (Wait = No) (R5)

## Counterexamples & breaks

- Counterexamples:

A subset-minimal set  $\mathcal{C}$  of literals is a **counterexample** (CEX) to a prediction  $\pi$ , if  $\mathcal{C} \models (\mathcal{M} \rightarrow \rho)$ , with  $\rho \in \mathbb{K} \wedge \rho \neq \pi$

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- XP  $\mathcal{S}_1 = \{(Pa = \text{Some}), \neg(E = >60)\}$  breaks CEX  $\mathcal{S}_2 = \{\neg(Pa = \text{Some}), (Pr = \$\$\$)\}$  and vice-versa



## Some preliminary results

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### 1. Relationship between XPs with CEx's:

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- Each CEx **breaks** every XP

∴ XPs can be computed from all CEx's (by **HSD**) and vice-versa

### 2. Given instance $\mathcal{I}$ , an AE can be computed from closest CEx

## Revisiting the example

- Restaurant dataset
- ML model is decision set (shown earlier)
- Prediction is (Wait = Yes)
- Global explanations:
  1.  $(Pa = \text{Some}) \wedge \neg(E = >60)$
  2.  $W \wedge \neg(Pr = \$\$\$) \wedge \neg(E = >60)$
- Counterexamples:
  1.  $\neg W \wedge \neg(Pa = \text{Some})$
  2.  $(E = >60)$
  3.  $\neg(Pa = \text{Some}) \wedge (Pr = \$\$\$)$
- The XP's break the CEX's and vice-versa

Questions for part 2?

Part 3

**Fairness**



Understanding fairness

Fairness Through Unawareness

Relating Fairness with Explanations

Learning Fair Models

# Some questions regarding fairness

[ICS+20]

- What should be the criterion for fairness of a **model** (a classifier)?
- What should be the criterion for **dataset** bias?
- What should be the criterion for fairness of a particular **decision**?
- How to learn a fair model from biased data?

# Basic definitions

- **Classifier**: boolean function  $\varphi(\mathbf{x}, \mathbf{y}) \in \{0, 1\}$ , where
  - $\mathbf{x}$ : values of **non-protected** features (salary, age, ...), and
  - $\mathbf{y}$ : values of **protected** features (gender, race, ...).
- **Dataset**: set of tuples  $\langle \mathbf{x}, \mathbf{y}, c \rangle$  with  $c \in \{0, 1\}$
- Examples:
  1. Should a bank approve a loan to a customer?
  2. Should a judge release a prisoner on probation?

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## Criterion: fairness through unawareness (FTU)

- **FTU**:  $\varphi$  is a function only of the non-protected features  $\mathbf{x}$
- FTU criterion for testing unfairness of model:

$$\exists \mathbf{x} \exists (\mathbf{y}_1, \mathbf{y}_2). [\mathbf{y}_1 \neq \mathbf{y}_2 \wedge \varphi(\mathbf{x}, \mathbf{y}_1) \neq \varphi(\mathbf{x}, \mathbf{y}_2)]$$

E.g. Alice and Bob are identical (same salary, age, ...), Alice is refused a loan but Bob isn't

- **Optimisation**: only need to test criterion for  $\mathbf{y}_1, \mathbf{y}_2$  which differ on a single feature

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### Possible drawbacks of FTU:

- There may be correlations between protected and non-protected features  
E.g.: the bank isn't unfair to women, they just don't give loans to people who are pregnant!
- Positive discrimination may be a good thing  
E.g.: height restrictions for army recruits are less strict for women

- FTU criterion for testing bias of a dataset  $\mathcal{D}$ :

$$\exists \mathbf{x}, \mathbf{y}_1, \mathbf{y}_2. [\mathbf{y}_1 \neq \mathbf{y}_2 \wedge \langle \mathbf{x}, \mathbf{y}_1, 0 \rangle, \langle \mathbf{x}, \mathbf{y}_2, 1 \rangle \in \mathcal{D}]$$

- Criterion can be applied even if  $\mathcal{D}$  is inconsistent (i.e.  $\exists \mathbf{x}, \mathbf{y} [\langle \mathbf{x}, \mathbf{y}, 0 \rangle, \langle \mathbf{x}, \mathbf{y}, 1 \rangle \in \mathcal{D}]$  )
- Criterion can be tested in linear time (using hash tables) since it is equivalent to:  $\exists \mathbf{x}$  such that

$$\begin{aligned} |\{c : \exists \mathbf{y}, \langle \mathbf{x}, \mathbf{y}, c \rangle \in \mathcal{D}\}| &> 1 \\ |\{\mathbf{y} : \exists c, \langle \mathbf{x}, \mathbf{y}, c \rangle \in \mathcal{D}\}| &> 1 \end{aligned}$$

# Which criterion to pick?

- **Axioms for a dataset-bias criterion:**
  - **Coding-independence:** independent of renaming or merging of non-protected features/protected features
  - **Monotonicity:** eliminating unprotected features cannot reduce bias
  - **Not arbitrary:** if all data is identical on the protected features, then unbiased
  - **Discerning:** the criterion is non-trivial
  - **Simplicity:** bias can be proved by exhibiting just 2 examples

## Theorem

*The only criterion satisfying these 5 axioms is FTU*

## Theorem

*There is no criterion which satisfies the 5 axioms and is invariant to the addition of irrelevant features (such as month of birth)*



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# Local fairness: fairness of a particular decision

- An example:
  - Emma wants to know if she was refused a loan because she is a woman
  - The bank uses a simple model: **refuse a loan if the client is unemployed or if they are a woman**
  - This **model** is clearly unfair with respect to gender, but
    - The bank claims that the *decision* is fair since they refused the loan because Emma is unemployed
    - Emma points out there are two possible explanations for the refusal:
      - (1) she is unemployed, or that
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    - Emma points out there are two possible explanations for the refusal:
      - (1) she is unemployed, or that
      - (2) she is a woman,and hence the decision should be considered unfair
- **Who is right?**

# Fairness of a particular decision from explanations

- **Recap:** a PI-explanation  $\mathcal{E}$  of a prediction  $\varphi(\mathbf{z}) = c$  is a subset-minimal set of literals from the literals  $\mathcal{Z}$  of  $\mathbf{z} \in \mathbb{F}$ , which entails the prediction  $c$ :

$$\forall(\mathbf{x} \in \mathbb{F}). [\mathcal{E}(\mathbf{x}) \rightarrow (\varphi(\mathbf{x}) = c)]$$

- E.g. with  $\varphi(x, y) = x \wedge y$ , the decision  $\varphi(0, 0) = 0$  has 2 PI-explanations:  $\mathcal{E}_1 = (\neg x)$ , and  $\mathcal{E}_2 = (\neg y)$
- An explanation is **fair** if it includes **no** protected features
- A prediction  $\varphi(\mathbf{z}) = c$  is:
  - **Universally fair:** if all of its explanations are fair
  - **Existentially fair:** if at least one of its explanations is fair

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- Back to the example:  
Emma's loan refusal decision is existentially fair but **not** universally fair

# Complexity of checking fairness

- A model  $\varphi$  is fair iff all its decisions are universally fair
  - Checking fairness of a model is in co-NP
- Checking existential fairness of a decision  $\varphi(\mathbf{z}) = c$  is in co-NP
  - It can be solved by exhaustive search over only the protected features
- Checking universal fairness of a decision  $\varphi(\mathbf{z}) = c$  is in  $\Pi_2^P$

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# Learning fair models (from a possibly biased dataset)

**Principle:** we impose fairness

- **Obs:** this is necessarily at the cost of accuracy in the case of a biased dataset

**Majority-vote solution:** since  $\varphi(\mathbf{x}, \mathbf{y})$  must be a function of  $\mathbf{x}$  only, we maximise accuracy by choosing the most common class  $c$  as  $\mathbf{y}$  varies and  $\mathbf{x}$  remains fixed

**Obs:** We may further sacrifice accuracy in order to obtain a simple (and hence more human-understandable) model



# Fair decision sets with SAT

**Problem:** learn a boolean function  $\varphi(x_1, \dots, x_m)$  from a set of  $n$  examples

- The model  $\varphi$  is necessarily **fair** since it is a function of non-protected features  $x_1, \dots, x_m$  only
- In order to obtain a **human-understandable** model  $\varphi$ , we construct (multiple)  $K$ -term DNFs, where  $K$  is a small constant
- We can encode this problem as a SAT instance with variables:
  - $p_{jk} = 1$  if the  $k$ th term contains  $x_j$
  - $q_{jk} = 1$  if the  $k$ th term contains  $\neg x_j$
  - $v_{ik} = 1$  if the  $i$ th example satisfies the  $k$ th term

- Clauses of the SAT instance (for 1 DNF):

1. Each positive example satisfies some term ( $O(n)$  size- $K$  clauses)
2. No negative example satisfies any term ( $O(nK)$  size- $m$  clauses)
3. Constraints coding the semantics of the variables ( $O(nmK)$  binary clauses)

where  $n$  = number of examples,  $m$  = number of features,  $K$  = number of terms in the DNF

## Example of the *Compas* dataset

- Dataset is derived from the COMPAS algorithm used for scoring a criminal defendant's likelihood of reoffending
  - It includes protected features, such as *African American*, etc.
  - Dataset is so biased that the *maximum feasible* accuracy is only 69.73%
  - By sacrificing accuracy further to obtain a more interpretable (i.e. smaller) model, we found the following decision set which has 66.32% accuracy and is **fair**:

IF	$\#Priors > 17.5 \wedge \neg score\_factor$	THEN	<i>Two_yr_Recidivism</i>
IF	$\#Priors > 17.5 \wedge Age > 45 \wedge Misdemeanor$	THEN	<i>Two_yr_Recidivism</i>
IF	$\#Priors \leq 17.5$	THEN	$\neg Two\_yr\_Recidivism$
IF	$score\_factor \wedge Age \leq 45$	THEN	$\neg Two\_yr\_Recidivism$
IF	$score\_factor \wedge \neg Misdemeanor$	THEN	$\neg Two\_yr\_Recidivism$

Questions for part 3?

Part 4

## Learning (Interpretable Models)

Learning Decision Sets

Learning Decision Trees – Glimpse

# Classification problems I

Ex.	Vacation (V)	Concert (C)	Meeting (M)	Expo (E)	Hike (H)
$e_1$	0	0	1	0	0
$e_2$	1	0	0	0	1
$e_3$	0	0	1	1	0
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$e_5$	0	1	1	0	0
$e_6$	0	1	1	1	0
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- Training data (or **examples/instances**):  $\mathcal{E} = \{e_1, \dots, e_M\}$

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- Training data (or **examples/instances**):  $\mathcal{E} = \{e_1, \dots, e_M\}$
- Binary **features**:  $\mathcal{F} = \{f_1, \dots, f_K\}$ 
  - Literals:  $f_r$  and  $\neg f_r$



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  - Literals:  $f_r$  and  $\neg f_r$
- **Feature space**:  $\mathcal{U} \triangleq \prod_{r=1}^K \{f_r, \neg f_r\}$
- Binary classification:  $\mathcal{C} = \{c_0 = 0, c_1 = 1\}$ 
  - $\mathcal{E}$  partitioned into  $\mathcal{E}^-$  and  $\mathcal{E}^+$

## Classification problems II

Ex.	Vacation (V)	Concert (C)	Meeting (M)	Expo (E)	Hike (H)
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$e_5$	0	1	1	0	0
$e_6$	0	1	1	1	0
$e_7$	1	1	0	1	1

- $e_q \in \mathcal{E}$  represented as a 2-tuple  $(\pi_q, \varsigma_q)$ 
  - $\pi_q \in \mathcal{U}$ : literals associated with the example
  - $\varsigma_q \in \{0, 1\}$  is the class of example

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  - $\varsigma_q \in \{0, 1\}$  is the class of example
- A literal  $l_r$  on a feature  $f_r$ ,  $l_r \in \{f_r, \neg f_r\}$ , **discriminates** an example  $e_q$  if  $\pi_q[r] = \neg l_r$ 
  - i.e. feature  $r$  takes the value **opposite** to the value in the tuple of literals of the example

## Example

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- Binary features:  $\mathcal{F} = \{f_1, f_2, f_3, f_4\}$ 
  - $f_1 \triangleq V, f_2 \triangleq C, f_3 \triangleq M,$  and  $f_4 \triangleq E$
- $e_1$  is represented by the 2-tuple  $(\pi_1, \varsigma_1)$ ,
  - $\pi_1 = (\neg V, \neg C, M, \neg E)$
  - $\varsigma_1 = 0$
- Literals  $V, C, \neg M$  and  $E$  **discriminate**  $e_1$
- $\mathcal{U} = \{V, \neg V\} \times \{C, \neg C\} \times \{M, \neg M\} \times \{E, \neg E\}$

## Goal of explainable classification – our take

[IPNM18]

Given training data, **learn set of DNFs** that correctly classify that data, perform suitably well on unseen data, and offer human-understandable explanations for the predictions made

## Itemsets & decision sets

- Given  $\mathcal{F}$ , an **itemset**  $\pi$  is an element of  $\mathcal{I} \triangleq \prod_{r=1}^K \{f_r, \neg f_r, \mathbf{u}\}$ 
  - $\mathbf{u}$  represents a **don't care** value

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- A **rule** is a 2-tuple  $(\pi, \varsigma)$ , with itemset  $\pi \in \mathcal{I}$ , and class  $\varsigma \in \mathcal{C}$   
Rule  $(\pi, \varsigma)$  interpreted as:

**IF** all specified literals in  $\pi$  are true, **THEN** pick class  $\varsigma$



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- A **decision set**  $\$$  is a finite set of rules – **unordered**
- A rule of the form  $\mathfrak{D} \triangleq (\emptyset, \varsigma)$  denotes the **default rule** of a decision set  $\$$ 
  - Default rule is **optional** and used **only** when other rules do not apply on some feature space point

# Example

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- Rule 1:  $((u, u, \neg M, u), C_1)$ 
  - Meaning: **if**  $\neg$ Meeting **then** Hike
- Rule 2:  $((\neg V, u, u, u), C_0)$ 
  - Meaning: **if**  $\neg$ Vacation **then**  $\neg$ Hike

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  - Meaning: **if**  $\neg$ Meeting **then** Hike
- Rule 2:  $((\neg V, \mathbf{u}, \mathbf{u}, \mathbf{u}), C_0)$ 
  - Meaning: **if**  $\neg$ Vacation **then**  $\neg$ Hike
- Default rule:  $(\emptyset, C_0)$ 
  - Meaning: if all other rules do not apply, then pick  $\neg$ Hike

## Issue with unordered rules

- Itemsets  $\pi_1, \pi_2 \in \mathcal{I}$  **clash**,  $\pi_1 \cap \pi_2 = \emptyset$ , if for some coordinate  $r$ :
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- Can be restricted to some set, e.g.  $\mathcal{E}$
- Forms of overlap:
  - $\oplus$ : overall where rules **agree** in prediction
  - $\ominus$ : overlap where rules **disagree** in prediction
- **Our goal:**

Minimize number of rules in decision set, and provide guarantees in terms of overlap, namely  $\ominus$ -overlap



# Example

Ex.	Vacation (V)	Concert (C)	Meeting (M)	Expo (E)	Hike (H)
$e_1$	0	0	1	0	0
$e_2$	1	0	0	0	1
$e_3$	0	0	1	1	0
$e_4$	1	0	0	1	1
$e_5$	0	1	1	0	0
$e_6$	0	1	1	1	0
$e_7$	1	1	0	1	1

- Decision set:

$$\{((\neg V, \mathbf{u}, \mathbf{u}, \mathbf{u}), C_0), ((\mathbf{u}, \mathbf{u}, \neg M, \mathbf{u}), C_1)\}$$

- No  $\mathcal{E}^\ominus$ -overlap

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- Decision set:  
 $\{((\neg V, u, u, u), c_0), ((u, u, \neg M, u), c_1)\}$
- No  $\mathcal{E}^\ominus$ -overlap
- **But**, there exists overlap in feature space
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- Decision set:

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- **But**, there exists overlap in feature space

- $\ominus$ -overlap for  $(\neg V, \neg C, \neg M, \neg E) \in \mathcal{U} \setminus \mathcal{E}$

- **However**, there exists **no**  $\mathcal{U}^\ominus$ -overlap for decision set:

$$\{((V, u, u, u), c_1), ((\neg V, u, u, u), c_0)\}$$

# Succinct explanations

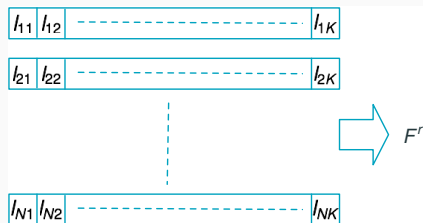
- If a rule fires, the set of literals represents the **explanation** for the predicted class
  - Explanation is **succinct**: **only** the literals in the rule used; independent of example
- For the default class, **must** pick one **falsified** literal in **every** rule that predicts a different class
  - Explanation is **not succinct**: explanation depends on **each** example
- **Obs: Uninteresting** to predict  $c_1$  as **negation** of  $c_0$  (and vice-versa)
  - Explanations also **not** succinct

# Stating our goals

- Assumptions:
  - Represent  $\mathcal{E}^-$  with Boolean function  $E^0$ 
    - True for each example  $\mathcal{E}^-$
  - Represent  $\mathcal{E}^+$  with Boolean function  $E^1$ 
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  - Also, let  $E^0 \wedge E^1 \models \perp$
- DNF functions to compute:
  - $F^0$  for predicting  $c_0$ , while **ensuring**  $E^0 \models F^0$
  - $F^1$  for predicting  $c_1$ , while **ensuring**  $E^1 \models F^1$



# An ideal model – MinDS<sub>0</sub>

- MinDS<sub>0</sub>:

Find the **smallest** DNF representations of Boolean functions  $F^0$  and  $F^1$ , measured in the number of **terms**, such that:

1.  $E^0 \models F^0$
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- **Obs:** MinDS<sub>0</sub> ensures **succinct** explanations

- Computes  $F^0$  and  $F^1$  (i.e. **no** negation) **and** **no** default rule



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- Complexity-wise:

- MinDS<sub>0</sub>  $\in \Sigma_2^P$
- A **conjecture:** MinDS<sub>0</sub> hard for  $\Sigma_2^P$

(from late 2017)

# Curbing our expectations I

- $\text{MinDS}_4$ : Minimize  $F^0$ , given  $F^1 \equiv E^1$  constant, and such that
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- **MinDS<sub>2</sub>**: Minimize both  $F^0$  and  $F^1$ , such that
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  2.  $E^1 \models F^1$
  3.  $F^0 \wedge E^1 \models \perp$
  4.  $F^1 \wedge E^0 \models \perp$ 
    - Also, **no**  $\mathcal{E}^\ominus$ -overlap; but  $(\mathcal{U} \setminus \mathcal{E})^\ominus$ -overlap may exist
    - **All** explanations succinct

## Curbing our expectations II

- $\text{MinDS}_1$ : Minimize both  $F^0$  and  $F^1$ , such that
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  3.  $F^1 \wedge F^0 \models \perp$
  - **No**  $\mathcal{U}^\ominus$ -overlap
  - Default rule may be required for points in  $\mathcal{U} \setminus \mathcal{E}$
  - **And**, default rule explanations **not succinct**

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  - Default rule may be required for points in  $\mathcal{U} \setminus \mathcal{E}$
  - **And**, default rule explanations **not succinct**
- Complexity-wise:
  - Decision formulations of  $\text{MinDS}_1$ ,  $\text{MinDS}_2$ ,  $\text{MinDS}_3$ ,  $\text{MinDS}_4$  are **complete** for **NP**
    - In principle, could be solved with MaxSAT
    - **But** no closed MaxSAT models for now

- Our work:
  - Adapted old SAT encodings to  $\text{MinDS}_3$  &  $\text{MinDS}_4$
  - Developed new SAT encodings for  $\text{MinDS}_3$  &  $\text{MinDS}_4$
  - Developed SAT encodings for  $\text{MinDS}_2$  and  $\text{MinDS}_1$
  - Proposed **symmetry-breaking** constraints (**SBPs**)

[IPNM18]

[KKRR'92]

# Computing explainable decision sets

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  - Proposed **symmetry-breaking** constraints (**SBPs**)
- Covered in the lecture: SAT encoding for  $\text{MinDS}_3$

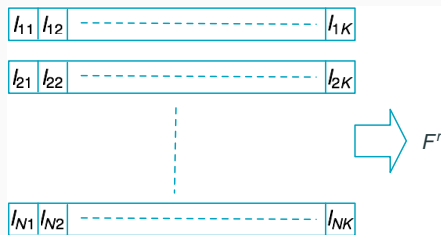
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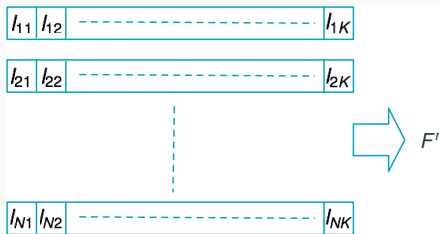
## SAT model for $\text{MinDS}_3$ – overview

- DNF representation for  $F^1$
- Consider  $N$  terms
  - Each term corresponds to a rule



- Allow literals **to be associated or not** with each rule
- Rules for some class **must discriminate** examples of other classes
- Every example **must be covered** by one of the rules for its class

## Boolean variables for $\text{MinDS}_3$



- $s_{jr}$ : whether a literal in feature  $r$  is **skipped** for rule  $j$
- $l_{jr}$  **polarity of literal** on feature  $r$  for rule  $j$ , when the feature is **not** skipped
- $d_{jr}^0$ : whether feature  $r$  of rule  $j$  **discriminates** value 0
- $d_{jr}^1$ : whether feature  $r$  of rule  $j$  **discriminates** value 1
- $cr_{jq}$ : whether (**used**) rule  $j$  covers  $e_q \in \mathcal{E}^+$

## Constraints for $\text{MinDS}_3$ I

- Each term must have some literals:

$$\left( \bigvee_{r=1}^K \neg s_{jr} \right) \quad j \in [N]$$

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- Discriminate all the **negative** examples in each term
  - $e_q \in \mathcal{E}^-$ : some negative example
  - $\sigma(r, q)$ : sign of feature  $f_r$  for  $e_q$

$$\left( \bigvee_{r=1}^K d_{j,r}^{\sigma(r,q)} \right) \quad j \in [N] \wedge e_q \in \mathcal{E}^-$$

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- Each **positive** example must be covered by some rule
  - Define whether a rule covers some specific positive example:

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- The model uses  $\mathcal{O}(N \times M \times K)$  clauses and literals



# Experimental setup & initial results

- 49 datasets from the PMLB repository
- Assessment of [MinDS<sub>1</sub>](#), [MinDS<sub>2</sub>](#) and MP92, w/ and w/o SBPs
  - A basic model MP92 developed in the 90s
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MP92	MP92+SBP	MinDS <sub>2</sub>	MinDS <sub>2</sub> +SBP	MinDS <sub>1</sub>	MinDS <sub>1</sub> +SBP	IDS-supp0.2	IDS-supp0.5
42	45	42	45	6	6	0	2

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- There are recent improvements [YISB20]

Learning Decision Sets

Learning Decision Trees – Glimpse

# Propositional encodings for DTs

- Proposed tight encoding for computing smallest decision tree
  - Encoding also serves to **pick** the structure of the binary tree

[NIPM18]

- Encoding much tighter (and more general) than earlier work

[BHO09]

SAT	Weather	Mouse	Cancer	Car	Income
DT2*	27K	3.5M	92G	842M	354G
DT1	190K	1.2M	5.2M	4.1M	1.2G

- Several recent alternative proposals
  - Several approaches outperform our work

[ANS20b, VNP<sup>+</sup>20, HSHH20, JM20, ANS20a, Ave20, HRS19, VZ19]

Questions for part 4?

Part 5

(Comments on) Robustness

[HKWW17, KBD<sup>+</sup>17, SGM<sup>+</sup>18, KHI<sup>+</sup>19]

- **Goal:** prove properties of ML models
  - Some target objective is satisfied
  - Some bad state is not reached
  - Small-distance adversarial examples are not observed



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- **Example approach:**
  - Logic/constraint-based encoding of ML models
  - Dedicated engine to reason about NNs: Reluplex

[KBD<sup>+</sup>17, KHI<sup>+</sup>19]

# Conclusions

- Overview of (our) work at intersection of AR & ML
  1. Explainability
  2. Learning (interpretable models)
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  - Adoption, adoption, ... (evidence suggests no alternative, but ...)
- Our remit @ ANITI:

To explain, to verify & to learn ML models

with guarantees of rigor, by using AR tools & techniques

## Questions?

Acknowledgment: joint work with M. Cooper, T. Gerspacher, E. Hebrard, A. Ignatiev, I. Izza, N. Narodytska, N. Asher, F. Pereira, M. Siala, et al.

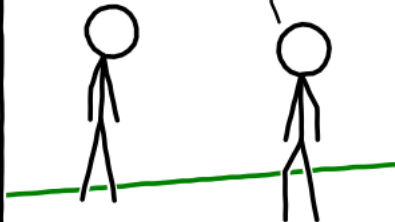
BLACK BOX MODELS

MY ML MODEL...

IS LIKE A  
(BLACK) BOX OF  
CHOCOLATES.

I NEVER KNOW WHAT  
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BUT WHY?



<http://arxiv.org/abs/1901.01686> & <http://cmx.io/ed1/>



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